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Computer-2

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Preface

Computer : Computers is a comprehensive series of eight books designed specifically for the needs and requirements of the students studying in classes 1-8. This series perfectly complies with the NCERT syllabus criteria and the National Curriculum Framework's vision. In keeping with NEP 2020's guidelines, the series adopts an interactive approach to make it possible for the learners to enjoy computers. This book includes enough questions in accordance with the NEP criteria. The fundamental principles of NEP which are recognizing, identifying and fostering the unique capabilities of each student, respect for diversity, and consideration for the local context in all topics, are always kept in mind while framing the book.

The topics are introduced in a way that children experience and learn through exploration.

Child-friendly language and contextual images have been incorporated throughout the series to make the material more understandable for young readers. This allows them to connect what they read and relate it to the views, ideas, and experiences they encounter every day.

Salient Features of the series:

Learning Outcomes : It guides both the teacher and the students towards the correct direction of efficient learning. It establishes the path of learning for efficient and superior learning results.

Warm Up : Children can connect their prior knowledge to the chapter's topic through simple yet engaging activities.

Teacher's note : An outline of guidelines for teachers to follow in the classroom in order to make lessons interactive and discussion-based.

Let me answer : Questions related to the topic which are essential for checking pupil understanding and keeping them engaged with the task at hand.

Do You know : An interesting piece of information related to the topic.

Remember It : Additional information about the topic to encourage children to wonder about various surroundings.

Kids' IQ : These questions have been included to reinforce learners to think, analyse and apply.

Up skill your Intelligence : Ample exercises with a range of questions to support learning.

Critical Thinking : Questions which allow the learners to think clearly and rationally.

Team Work : It enables the students to collaborate with others.

The content is structured and well graded. Sincere efforts have been made to prevent any inconsistencies and make this series a perfect complement to the students' education. Any worthwhile recommendations for the improvement of the series are always welcome and greatly appreciated.

Author

FOCUS AREAS

1 HARDWARE AND SOFTWARE

Learning Outcomes

At the end of this chapter, students will be able to:

- Differentiate between hardware and software.
- Define the main parts of the computer.
- Classify the computer parts into input, output and storage devices.
- Learn about the working of all parts of the computer in detail.

Warm-up

Identify and circle the name of the things you cannot see and touch.

Wind Paper Fan
Sound Chair Computer

Teacher's Note: Apprise students that something which a person can see, feel or touch and have a physical existence are called tangible things, whereas the intangible is something which a person cannot see, feel or touch and thus does not have any of the above mentioned features of physical existence.

Computer-3

Learning Outcomes

It shows the right path of learning to the teacher as well as students. It establishes the direction of learning for efficient and superior learning results.

Warm-Up

Children can connect their prior knowledge to the chapter's topic through simple yet engaging activities.

2 CLASSIFICATION OF COMPUTERS

Learning Outcomes

At the end of this chapter, the students will be able to:

- Identify and explain the classification of computers based on size and power.
- Comprehend the use of different types of computers.

Warm-up

Look at the following pictures and number them out according to their sizes in ascending order.

Teacher's Note: With the help of the above activity, inform students that the computers can be classified on the basis of the size and power.

Computer-3

Teacher's Note:

An outline of guidelines for teachers to follow in the classroom in order to make lessons interactive and discussion-based.

Processing Devices

CPU

CPU stands for Central Processing Unit. It is also called the brain of the computer as most of the functioning of the computer takes place in this part. It also controls all the other parts of the computer. CPU has three parts

Arithmetic and logic unit (ALU)

This unit is responsible for all the arithmetic and logical operations of the computer.

Memory unit (MU)

This unit is responsible for storing all the information on the computer. The memory can be volatile or non-volatile.

Control Unit (CU)

This unit controls the functioning of all the other units such as MU, ALU and devices.

REMEMBER IT!

The CPU sends signals to control the other parts of the computer, almost like how a brain controls a body.

Software

Softwares are the applications stored in the computer that we cannot see and touch. These are the set of instructions, data or programs that enables computers to work. Examples of software are MS excel, MS Word, Tux Paint and many more.

The software can be of two types:

Computer-3

Remember It

Additional information about the topic to encourage children to wonder about various surroundings.

SYSTEM SOFTWARE

System software is designed to run a computer's hardware and provides a platform for applications to run. E.g. Operating System

APPLICATION SOFTWARE

An application is a software that fulfils a specific need or performs tasks. Example : Paint, Excel, Games, Word etc.

Kids' IQ

Write 'I' for input devices and 'O' for the output devices.

Keyboard Microphone Printer

Let's Recall

- The parts of computer system are divided into two groups namely : hardware and software.
- Hardware means those parts of the computer that we can see and touch.
- Software includes the applications of the computer that we cannot touch and see.
- Hardware is further classified into Input, Output and Storage devices.
- Software is classified as system software and application software.
- Monitor, printer, speaker and projector are output devices.
- Keyboard, mouse, microphone, and web camera are input devices.
- Hard drives, DVDs, and USB drives are storage devices.

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Let's Recall

It aids in providing a brief summary of the entire chapter.

Kids' IQ

These questions have been included to reinforce learners to think, analyse and apply.

OF NEP 2020

Do You Know

An interesting piece of information related to the topic.

Critical Thinking

Questions which allow the learners to think clearly and rationally.

E. Match the following.

- | | |
|-------------------|----------------------------------|
| 1. LINUX | are searched in Cortana. |
| 2. Calculator | is an operating system. |
| 3. System tray | can do addition and subtraction. |
| 4. Middle section | shows the date and time. |
| 5. Apps | is next to Cortana. |



Critical Thinking

A. Harsh deleted a file two days ago. Now, he wants to retrieve that file. Which application or icon will help him to do this task?

B. Complete the following Operating Systems.

1. _ A _
2. _ I N _
3. _ G _ N _



Team Work

Search for information on Forests using the Windows Search Tool - Cortana. Write 5 lines on the topic in space given below.

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Team Work

It enables the students to collaborate with others.

Let me Answer

Questions related to the topic which are essential for checking pupil understanding and keeping them engaged with the task at hand.

quickly perform some tasks like Save and Undo/Redo. This toolbar can be customised to our needs and gives access to frequently used features and functions such as quick print, open recent files, etc.

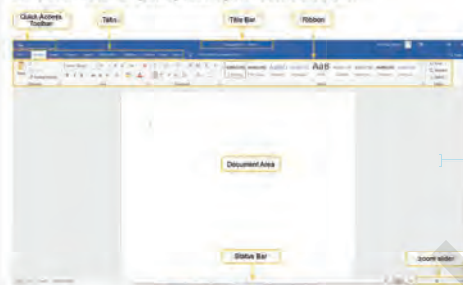


Figure 4.1: MS Word Components

Title Bar

The Title bar is next to the quick access toolbar. It shows the name of the document which is opened. By default, the name of any new Word document is Document1.

Tabs

The buttons located below the quick access toolbar and the title bar are tabs. The most widely used tabs are the Home tab, Insert tab, design tab, Layout tab, Mailings tab and Review tab. The Home tab

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Spacebar : This key is used to insert space between the letters. It is the longest key on the keyboard.

Backspace : This key is used to delete any character before the current position of the cursor.

Arrow keys : These keys are used to move the cursor position in all directions



MOUSE

A computer mouse is an input device that is used with a computer. It is a pointing device that can move the cursor to different items on the screen. A mouse has two buttons, the left button and the right button, with a scroll wheel. Today, many computers use wireless technology and have no wire.

There are two types of mouse namely wired and wireless.

A wired mouse : A wired mouse is the type that has a wire. It is connected to a computer or a laptop directly. The transfer of information takes place through the wire.

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Upskill Your Intelligence

Ample exercises with a range of questions to support learning.

Upskill Your Intelligence

A. Identify and name the following storage devices.



B. Fill in the blanks.

1. _____ Software is designed to run computer's hardware and provides a platform for applications.
2. CPU stands for _____.
3. _____ can also work as photocopiers.
4. _____ monitors consume 40 per cent less power than LCDs.
5. _____ captures still pictures and motion videos.

C. Answer the following questions.

1. What are output devices? Explain with examples.
2. Explain system software and application software in detail.
3. Why are LED monitors more economical than LCD monitors?

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HARDWARE AND SOFTWARE



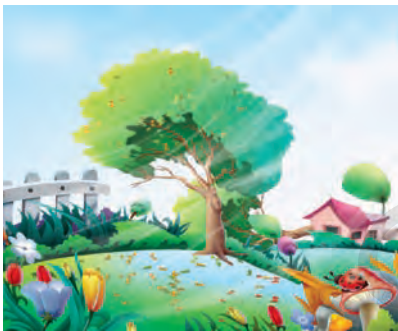
Learning Outcomes

At the end of this chapter, students will be able to :

- ♦ Differentiate between hardware and software.
- ♦ Define the main parts of the computer.
- ♦ Classify the computer parts into input, output and storage devices.
- ♦ Learn about the working of all parts of the computer in detail.

Warm-up

Identify and circle the name of the things you cannot see and touch.



Wind



Paper



Fan



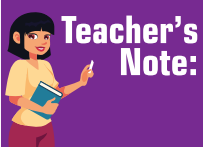
Sound



Chair



Computer



Teacher's Note:

Apprise students that something which a person can see, feel or touch and have a physical existence are called tangible things, whereas the intangible is something which a person cannot see, feel or touch and thus does not have any of the above mentioned features of physical existence.



Hello... we already know about the basics of computer. Now, we will learn about the functions of each part of the computer in detail.

Now, it is time to learn more about this wonderful machine.



KEY PARTS OF A COMPUTER

We already know that a computer is an electronic device that can do many tasks simultaneously. A computer system has different parts that together make it work. Based on processing, computer parts are divided into two groups :

- ❖ **Hardware**
- ❖ **Software**



HARDWARE

The parts of the computer that can be seen and touched are called hardware. Hardware refers to all electronic and mechanical parts of the computer system.

Further, computer hardware parts are classified as follows.

- ❖ **Input devices**
- ❖ **Output devices**
- ❖ **Storage devices**

Input Devices

A Computer always needs a set of instructions to work. It cannot work on its own. The devices through which instructions are fed into the computer system are called Input devices. For example, Keyboard is used to give instructions to the computer by typing.

Other input devices are a mouse, microphone, web camera, light pen and joystick.

KEYBOARD

Keyboard is the most common input device. Data and instructions are entered into the computer using its keys. There are different layouts of keyboards available, like QWERTY, WASD, and DVORAK. Amongst these, QWERTY is the most commonly used layout. WASD keyboard is mostly used by gamers.



A keyboard has different types of keys. These keys are small buttons on the keyboard keys.

Some of the important keys are :

Alphabetical keys : A, B, C.....Z are alphabet keys. There are 26 alphabet keys.

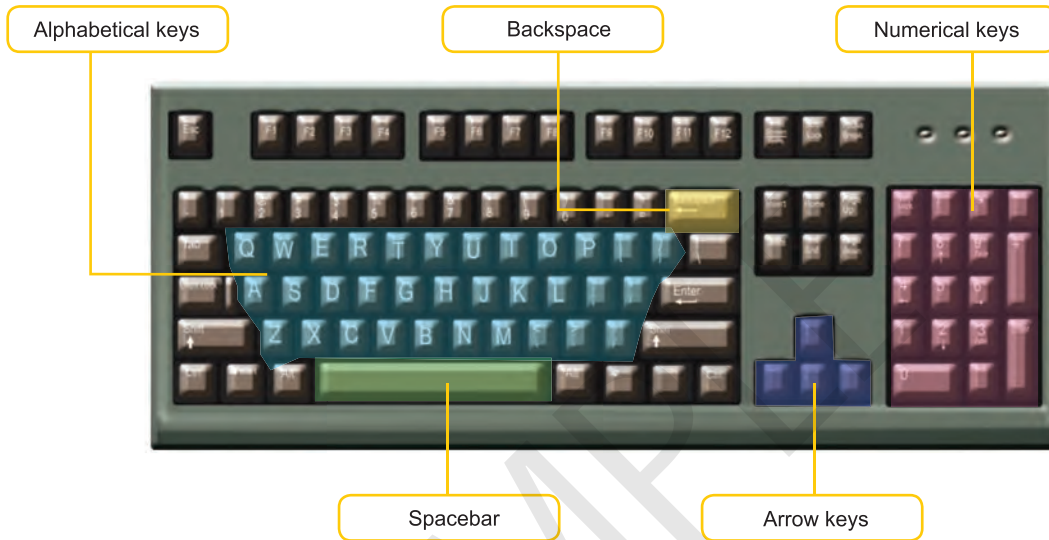
Numerical keys : 1,2....are numerical keys. There are 10 numerical keys.



Do You Know?

Some Keyboards Are Designed for Thumb usage. On most keyboards, you type using all your fingers. There are some keyboards, however, that are designed specifically for thumb usage known as thumb-sized keyboards. They were popular during the early 2000s.

- Spacebar** : This key is used to insert space between the letters. It is the longest key on the keyboard.
- Backspace** : This key is used to delete any character before the current position of the cursor.
- Arrow keys** : These keys are used to move the cursor position in all directions



MOUSE



A computer mouse is an input device that is used with a computer. It is a pointing device that can move the cursor to different items on the screen. A mouse has two buttons, the left button and the right button, with a scroll wheel. Today, many computers use wireless technology and have no wire.



Let me Answer

Differentiate between a house mouse and a computer's mouse.

There are two types of mouse namely wired and wireless.

A wired mouse : A wired mouse is the type that has a wire. It is connected to a computer or a laptop directly. The transfer of information takes place through the wire



Wireless mouse : It does not have any wire. It is not connected directly to any system. The transfer of information takes place in the form of radio signals.



Optical mouse : An optical mouse uses a light-emitting diode (LED). Movement is detected by sensing changes in the reflected light.



MICROPHONE

Microphone is an input device that is used to record any sound or voice. It converts sound into an electrical signal.

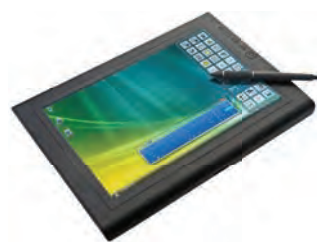
WEB CAMERA

A webcam is a camera that connects to the computer and captures still pictures or motion videos.



Let me Answer

Can you do video calling on a PC using a web camera?



LIGHT PEN

A lightpen is a light-sensitive pointing input device that is used to draw things on the computer screen.

SCANNER

A scanner is an input device that is used to scan any document and print it on paper. We can also save the document on the computer.



Output Devices

MONITOR

A monitor is an output device that shows the work which we do on

a computer. It also displays the result and movement of the mouse pointer on the screen. It is also known as VDU(Visual Display Unit). There are three types of monitors

1. CRT (Cathode Ray Tube)

These monitors are big in size and consume more power.

2. LCD (Liquid Crystal Display)

These are the monitors with flat screens with low power consumption.

3. LED (Light Emitting Diode)

These monitors have a better display. They are thinner and lighter in weight. They consume 40 per cent less power than LCD.



CRT monitor



LCD monitor



LED monitor

PRINTER

It is a hardware output device that allows a user to print items on paper. Many printers can also work as photocopiers.

Laser printers

Laser Printers produce high-quality text and graphics. To print text and images onto the paper, it uses a focused beam of light.



Laser printer



Inkjet printer



Solid ink printer

Inkjet printers

These are also called bubble jet printers and print both text documents and high-quality coloured images, especially photos. These are cost-effective as compared to laser printers.

PROJECTOR

A projector is an output device that takes images generated by the computer and displays them on a big screen.



Storage Devices

HARD DRIVE

It is a storage device and has flat circular plates made of aluminium or glass that can store huge amount of data.



DVD

It stands for Digital Versatile Disk. It is used for data storage, recording, and to play audios and videos.



Pen Drive

It is also known as a USB stick that uses flash memory and can store a lot of data and applications. It is also used to copy and move data from one computer system to another.



Memory card

It is a small chip-like device that stores electronic data. It can also be inserted into a smartphone.



Processing Devices

CPU

CPU stands for Central Processing Unit. It is also called the brain of the computer as most of the functioning of the computer takes place in this part. It also controls all the other parts of the computer. CPU has three parts



Arithmetic and logic unit (ALU)

This unit is responsible for all the arithmetic and logical operations of the computer.

Memory unit (MU)

This unit is responsible for storing all the information on the computer. The memory can be volatile or non-volatile.

Control Unit (CU)

This unit controls the functioning of all the other units such as MU, ALU and devices.

REMEMBER IT!



The CPU sends signals to control the other parts of the computer, almost like how a brain controls a body.

Software

Softwares are the applications stored in the computer that we cannot see and touch. These are the set of instructions, data or programs that enables computers to work. Examples of software are MS excel, MS Word, Tux Paint and many more.

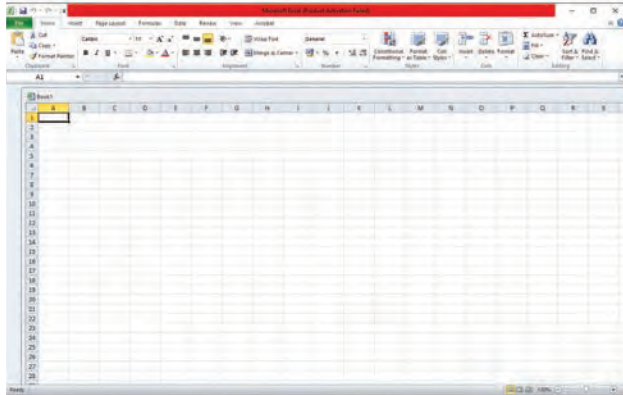
The software can be of two types:

SYSTEM SOFTWARE

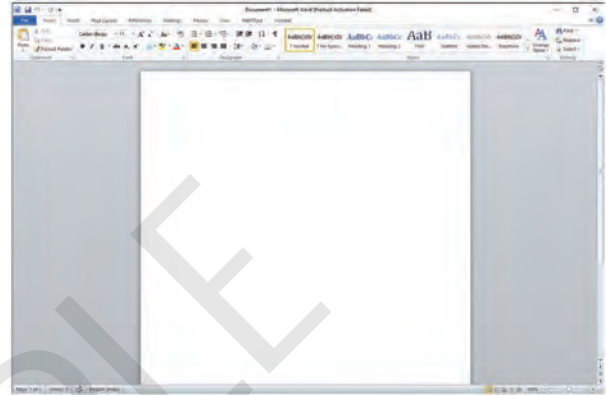
System software is designed to run a computer's hardware and provides a platform for applications to run. E.g. Operating System

APPLICATION SOFTWARE

An application is a software that fulfils a specific need or performs tasks. Example : Paint, Excel, Games, Word etc.



Microsoft Excel



Microsoft Word

Kids' IQ

Write 'I' for input devices and 'O' for the output devices.

Keyboard

Microphone

Printer

Let's Recall

- The parts of computer system are divided into two groups namely : hardware and software.
- Hardware means those parts of the computer that we can see and touch.
- Software includes the applications of the computer that we cannot touch and see.
- Hardware is further classified into Input, Output and Storage devices.
- Software is classified as system software and application software.
- Monitor, printer, speaker and projector are output devices.
- Keyboard, mouse, microphone, and web camera are input devices.
- Hard drives, DVDs, and USB drives are storage devices.

A. Identify and name the following storage devices.



.....

B. Fill in the blanks.

- 1. Software is designed to run computer's hardware and provides a platform for applications.
- 2. CPU stands for
- 3. can also work as photocopiers.
- 4. monitors consume 40 per cent less power than LCDs.
- 5. captures still pictures and motion videos.

C. Answer the following questions.

- 1. What are output devices? Explain with examples.
.....
.....
- 2. Explain system software and application software in detail.
.....
.....
- 3. Why are LED monitors more economical than LCD monitors?
.....
.....

4. Explain any two storage devices.

.....
.....

5. How many types of printers are there? Explain.

.....
.....

D. Write down the full forms of the following abbreviations.

- 1. ALU -
- 2. DVD -
- 3. CRT -
- 4. LED -
- 5. LCD -

E. Write 'T' for True statements and 'F' for False statements.

- 1. ALU stands for arithmetic and logic units.
- 2. There are 10 alphabet keys on a keyboard.
- 3. Laser and Inkjet are the types of printers.
- 4. Mouse and microphone are output devices.
- 5. CRT, LED and LCD are the types of monitors.

F. Tick the correct answers.

- 1. Which is not hardware?
 a. Keyboard b. Mouse
 c. Monitor d. Microsoft Excel
- 2. Which is not a type of monitor screen?
 a. LED b. LCD c. CRT d. ALU
- 3. takes images generated by a computer and displays them on a big screen.
 a. Projector b. Hard drive c. Monitor d. Light pen

4. Which is not a part of the CPU?

- a. ALU b. CU c. CRT d. MU

5. This software fulfils a specific need or performs tasks.

- a. Application b. System c. Speaker d. Hard Drive



Critical Thinking

A. Who am I?

1. I am the most commonly used layout of the keyboard.

.....

2. I am responsible for all the arithmetic and logical operations of the computer.

.....

3. CRT, LED and LCD are my types.

.....

4. I can show images on the big screen.

.....

5. ALU, CU and MU are my parts.

.....

B. Identify the devices below and classify them as Input, Output and Storage devices.



.....



.....



.....



.....



.....



.....



.....



Team Work

Assess which of the following devices are present in your computer lab. Use the lines below to write the names of the devices. Also, draw pictures of the same.

Type of Mouse :

Type of Printer :

Type of Monitor :

CLASSIFICATION OF COMPUTERS



Learning Outcomes

At the end of this chapter, the students will be able to:

- ◆ Identify and explain the classification of computers based on size and power.
- ◆ Comprehend the use of different types of computers.

Warm-up

Look at the following pictures and number them out according to their sizes in ascending order.



Teacher's Note:

With the help of the above activity, inform students that the computers can be classified on the basis of the size and power.



Hi! I am peter. I will introduce you to another classification of computers. We have already read about the hardware and software parts of the computer in the last chapter. Now, we will classify the computers on the basis of size and power.



CLASSIFICATION OF COMPUTERS BASED ON SIZE AND POWER

On the basis of size and power, Computers are classified into the following types:



Micro Computers



Workstation Computers



Mini Computers



Mainframe Computers



Supercomputers

MICRO COMPUTERS

These computers are minimal storage capacity computers. They are commonly used in offices, homes, shops etc. They are also referred to as Personal Computers. For e.g. H.P. PC.



Micro Computers are further divided into the following types:



Do You Know?

First mechanical computer was steam-powered.

Desktop Computer

Desktop computer is a personal computer designed for regular use at a single location. It has a monitor, keyboard and a mouse attached with wires.



It also consists of UPS that helps us to work on the computer for some time even when electricity is cut off.

Laptop Computer

A Laptop computer or notebook computer is a highly portable computer that can be carried easily in a briefcase. Its size is smaller than a desktop computer and runs on battery which can be recharged.



Tablet Computer

A tablet computer is a small, flat computer that is operated by touching the screen. We can also write on it by using a pen called Stylus. It is smaller than a regular laptop and larger than a cell phone. It can be used for sending emails, watching movies, listening to music, etc.



Let me Answer

Which type of computers are there at your home?



REMEMBER IT!



UPS stands for Uninterrupted Power Supply.

WORKSTATION COMPUTER

Workstation computers, also known as desktop machines are used for intensive graphical applications. They have more processor speed than personal computers.



MINI COMPUTERS

Mini computer are more expensive and more powerful than microcomputers but smaller, cheaper and less powerful than supercomputers. It is a multi-threaded system. Mini computers are used in industries and for scientific purposes. An example of a mini-computer is **PDP-8**.



SUPERCOMPUTER

Supercomputers are the most powerful digital computers. They are capable of handling huge amounts of calculations that are beyond human capabilities. They are usually thousands of times faster than any other computer. They are used for weather forecasting, space research and satellite control. An example of a supercomputer is **PARAM BRAHMA**.



CLASSIFICATION OF COMPUTERS ON DATA PROCESSING SPEED

DIGITAL COMPUTERS

These computers are the most commonly used. It calculates the numbers and does logical operations. The main components of digital computers are input, process and output called the IPO cycle. They run on electronic signs and binary systems 0 and 1. Desktops, laptops and tablets are examples of digital computers.



Let me Answer

What if we were governed by supercomputers?



ANALOG COMPUTERS

An analog computer is a computer which is used to process the continuously changing data. They are used to measure and perform arithmetic calculations of numbers, the length of an object etc. They cannot store statistics. An example of an analog computer is **IBM SYSTEM / 7**.



HYBRID COMPUTERS

Hybrid computers are complex computer units built using both analog and digital properties and united by a single control system. These computers are used in scientific applications, aeroplanes, ships, and hospitals.



An example of a hybrid computer is **HYDAC 2400**.

Kids' IQ

Can you name the first Indian supercomputer?

Let's Recall

- Computers can be classified on the basis of size and power.
- On the basis of size and power, computers are classified as micro computers, mini computers, mainframe computers and supercomputers.
- On the basis of data processing speed, computers are classified as digital computers, analog computers and hybrid computers.
- An example of Analog Computer is IBM system / 7.
- Hybrid computers have the best features of Analog and Digital computers.



A. Number the following computers in descending order based on their sizes.

- Laptop computer
- Mini computer
- Supercomputer
- Smartphone
- Desktop computer

B. Fill in the blanks.

1. computer is minimal in size and storage.
2. computers are used in scientific applications.
3. A computer is a flat, small computer that has a small touchscreen display.
4. computers run on electronic signs and binary data.
5. HYDAC 2400 is an example of computer.

C. Answer the following questions.

1. Explain the classification of computers on the basis of size and power with the help of a diagram.

.....

.....

2. Explain Mini computers with examples.

.....
.....

3. Write a short note on supercomputers.

.....
.....

4. How is a Digital computer different from an Analog computer?

.....
.....

5. What are the features of Hybrid computers?

.....
.....

D. Write 'T' for True statements and 'F' for False statements.

1. Supercomputers can handle calculations that are beyond human capabilities.

2. Analog computers can measure the length of an object.

3. PDP-8 is a supercomputer.

4. Hybrid computer systems have multiple control systems.

5. Hybrid computers contain the best features of both analog and digital computers.

E. Tick the correct answers.

1. Computers are classified on the basis of size and

 a. Speed b. Power c. Material

2. computers can be carried easily in a briefcase.

 a. Workstation b. Super c. Laptop

3. Workstations are mostly used for
 - a. Weather Forecasting
 - b. Intensive Graphical Applications
 - c. Making a Call
4. computers are also referred to as personal computer.
 - a. Micro
 - b. Mini
 - c. Super
5. Tablets and Laptops are the examples of computer.
 - a. Digital
 - b. Analog
 - c. Hybrid

F. There are some characteristics given in one row and devices in the other row. Match the devices with their characteristics.

- | | |
|-------------------|---|
| 1. UPS | multi threaded system |
| 2. Tablet | are used for weather forecasting. |
| 3. Workstations | can make computer work without electricity. |
| 4. Supercomputers | are also known as desktop machines. |
| 5. Mini computers | works with a pen called stylus. |



Critical Thinking

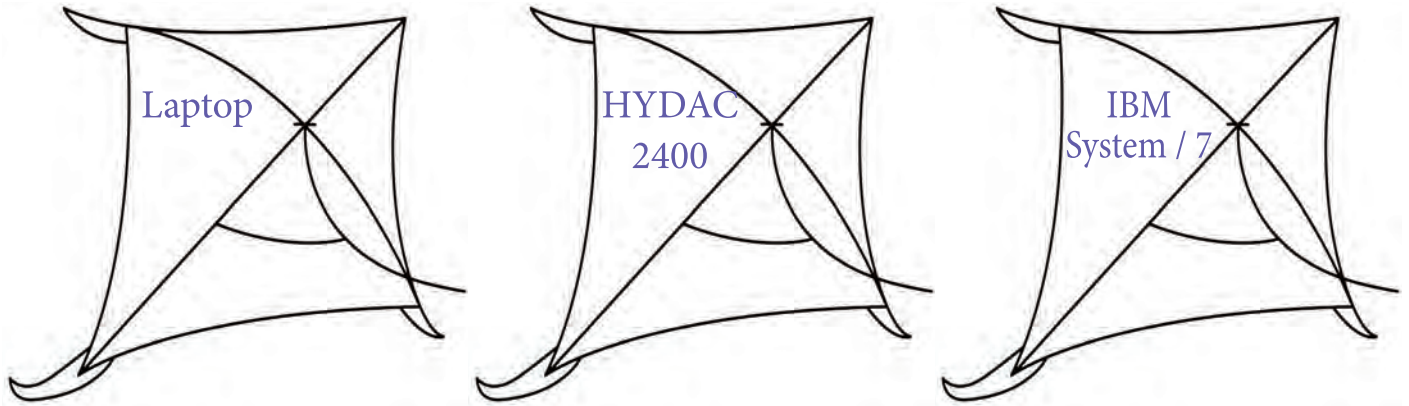
A. Mrs Peter owns a chain of Schools. Now, she is thinking to open a school in a rural area. Also, she wants to install 15 computers in her school for the computer lab. Suggest to her the type of computers she should buy for the new school.

.....

.....

.....

B. Follow the instructions and colour the following computers on the basis of data processing speed.

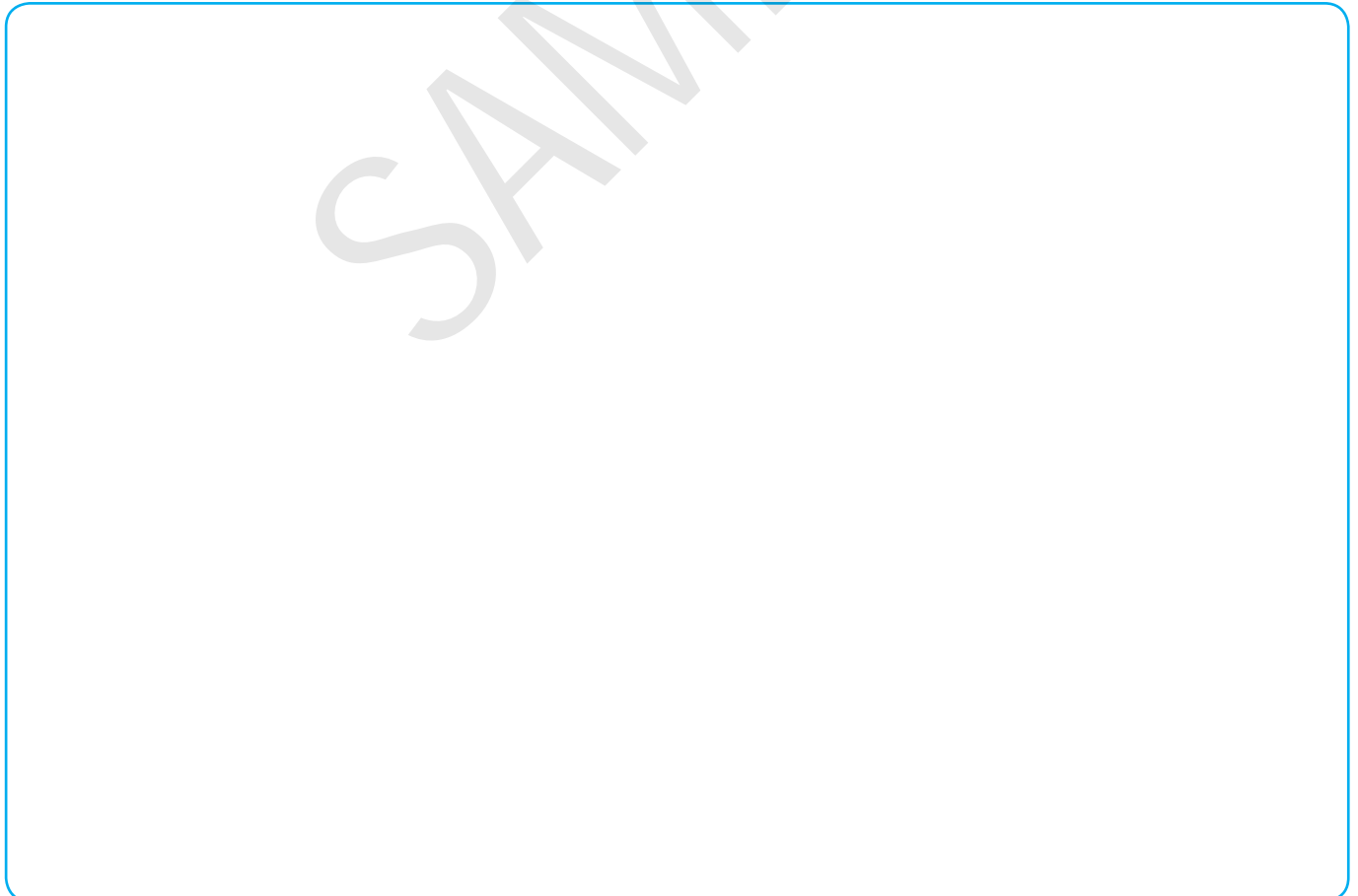


 Hybrid computer  Digital Computer  Analog Computer



Team Work

Find about the first Mechanical Computer and paste its picture below.





Learning Outcomes

At the end of this chapter, students will be able to :

- ♦ Describe an operating system.
- ♦ Learn and write the features of Windows 10.
- ♦ Explain the taskbar and windows accessories.
- ♦ Change the desktop appearance and screensaver.

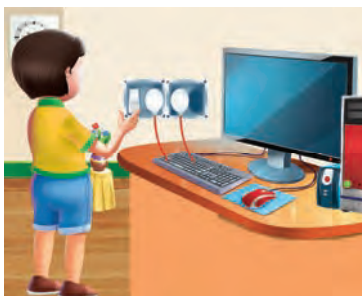
Warm-up

Number the following steps to switch on a computer system in proper order.













Teacher's Note:

Apprise students that as we always need a clear set of instructions to complete a particular task, similarly computer also needs instruction to work with accuracy.



Hello friends! I am peter. As we need a proper set of instructions to complete the task with accuracy, in the same way, for computers to work with accuracy, they have a special set of programs known as an Operating system.



AN OPERATING SYSTEM

A computer can complete various tasks simultaneously with complete accuracy. Have you ever thought about how a computer can do this?

Ability of a computer to carry out all of its functions depends on a unique set of programs. These special sets of programs are known as the operating system (OS). An operating system is a software that helps us to work on a computer system. It is the most important part of the computer system. For e.g. Linux, GM-NAA, MAC, Android and Microsoft windows.



Do You Know?

GM-NAA was the first operating system used for real work.

Microsoft Windows is the most commonly used operating system developed by Microsoft Corporation. It is a Graphical User Interface-based operating system. There are various versions of Windows namely Windows XP, Windows 7, Windows 10 etc.

Let us study in detail about Windows 10.



FEATURES OF WINDOWS 10

- ❖ In Windows 10, multiple users can work on one computer system at the same time.
- ❖ The search tool of Windows 10 is called Cortana, which lets us search for any information on the system or on the internet directly.
- ❖ It also provides the feature of downloading free and paid apps from an application called the Microsoft Store.
- ❖ We can open numerous desktops simultaneously by using the task view button.



PARTS OF WINDOWS 10

Desktop

It is the first screen which appears on the monitor whenever a computer system is turned on. We can use our computer for work once the desktop appears.



Current Desktop

Icons

Icons are the small stamp-like pictures on the screen that represents a file, a folder or a program. An icon can be opened by double-clicking on it.

Examples:



Icon of recycle bin



Icon of This PC

Apps

Apps are small programs that provide quick information. These are the softwares that allow you to perform specific tasks. Any app can be searched by typing its name in Cortana.

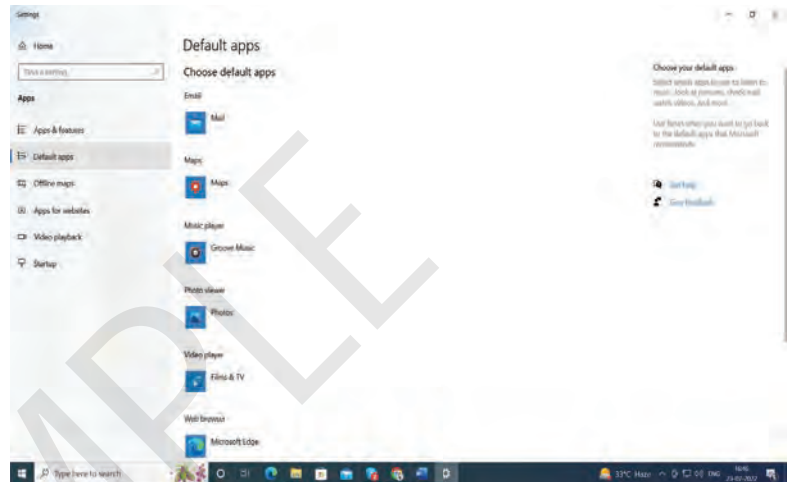


Figure 3.2: Desktop App

Start Button

It is the most widely used button on the Windows desktop. The Start button in Windows 10 is a small button that displays the Windows logo and is always displayed at the left end of the taskbar. When the start button is clicked, two panels open side by side. One panel displays a list of apps arranged in alphabetical order, and the other displays the latest updates.



Let me Answer

Is there any app that you have downloaded ever?



Recycle Bin

It temporarily stores the deleted items from the computer before they are permanently deleted.



Let me Answer

Discuss the difference between a garbage bin and a recycle bin in computers.

Windows Taskbar

The long horizontal bar which is present at the bottom of the desktop is called Taskbar. Various parts of the taskbar are the start button, middle section, quick launch toolbar and system tray.

The start button is found on the left side of the taskbar. Next to the start button is the search box called Cortana. Next to Cortana is the middle section. It shows programs and files we have opened and allows us to switch between them quickly. These programs can be opened with a single click. The system tray shows the data, time and various other notifications.

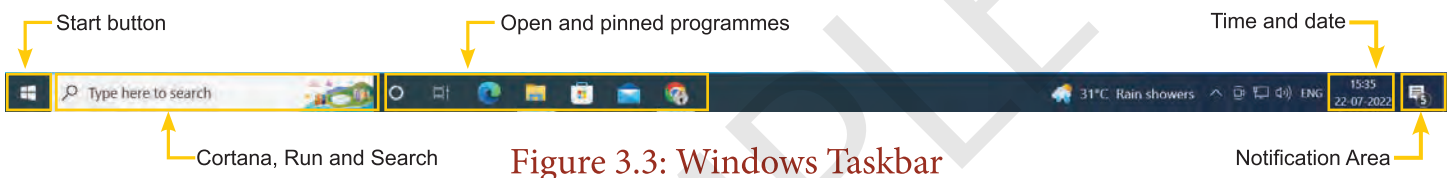


Figure 3.3: Windows Taskbar



ACCESSORIES OF WINDOWS 10

The windows operating system comes with some useful tools called Accessories. They are available in all versions of Windows.

Steps to open Accessories

- Click on the start  button.
- Click on All Apps icon on the toolbar.
- Choose Windows Accessories.

Let us discuss some essential Windows Accessories.

Calculator

The calculator is an app that performs arithmetic calculations such as add, subtract and scientific calculations.

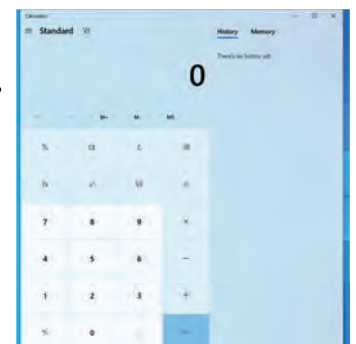


Figure 3.4: Calculator App

Notepad

Notepad is a basic text editing tool developed by Microsoft Windows. It allows us to create, edit and print a document. We can also save a file in the Notepad app.



Figure 3.5: Notepad

Windows Media Player

Windows Media Player is an application that allows us to play audio, video files and view images.

Other accessories are Paint, Wordpad and many more.



Figure 3.6: Windows Media Player

REMEMBER IT!



Window Media player allows you to create your own playlist.



ALTERING THE SCREEN APPEARANCE IN WINDOWS

If you have noticed, you would have found that all the applications and data on a computer screen look in a particular way. This is because of the default settings of Windows. We can change the default settings. It can be done either by changing the wallpaper or screensaver or both.

Changing the Wallpaper

Wallpaper is the background picture that appears on the desktop screen. It is also known as desktop wallpaper.

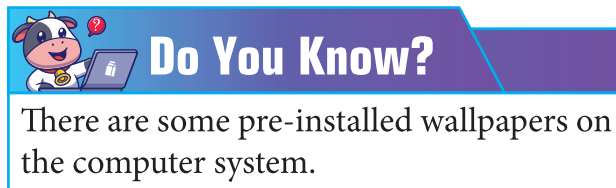
We can change the desktop wallpaper using the following steps.

Steps:

1. Right-click on empty space on the desktop. A shortcut menu will appear.

2. Click personalise. This option is at the bottom of the drop-down menu.
3. Click the box beneath the 'Background'. Select the desired picture.

Setting the Screen Saver



The Screen Saver is a software program that becomes activated after the computer remains inactive for a specified period of time.

We can change the Screen Saver using the following steps.

Steps:

1. Right-click on empty space on the desktop.
2. A shortcut menu will open.
3. Click the personalise option. This option is at the bottom of the drop-down menu.
4. Select the Screen Saver option.
5. Click on the desired Screen Saver and click on the Apply option.

Kids' IQ

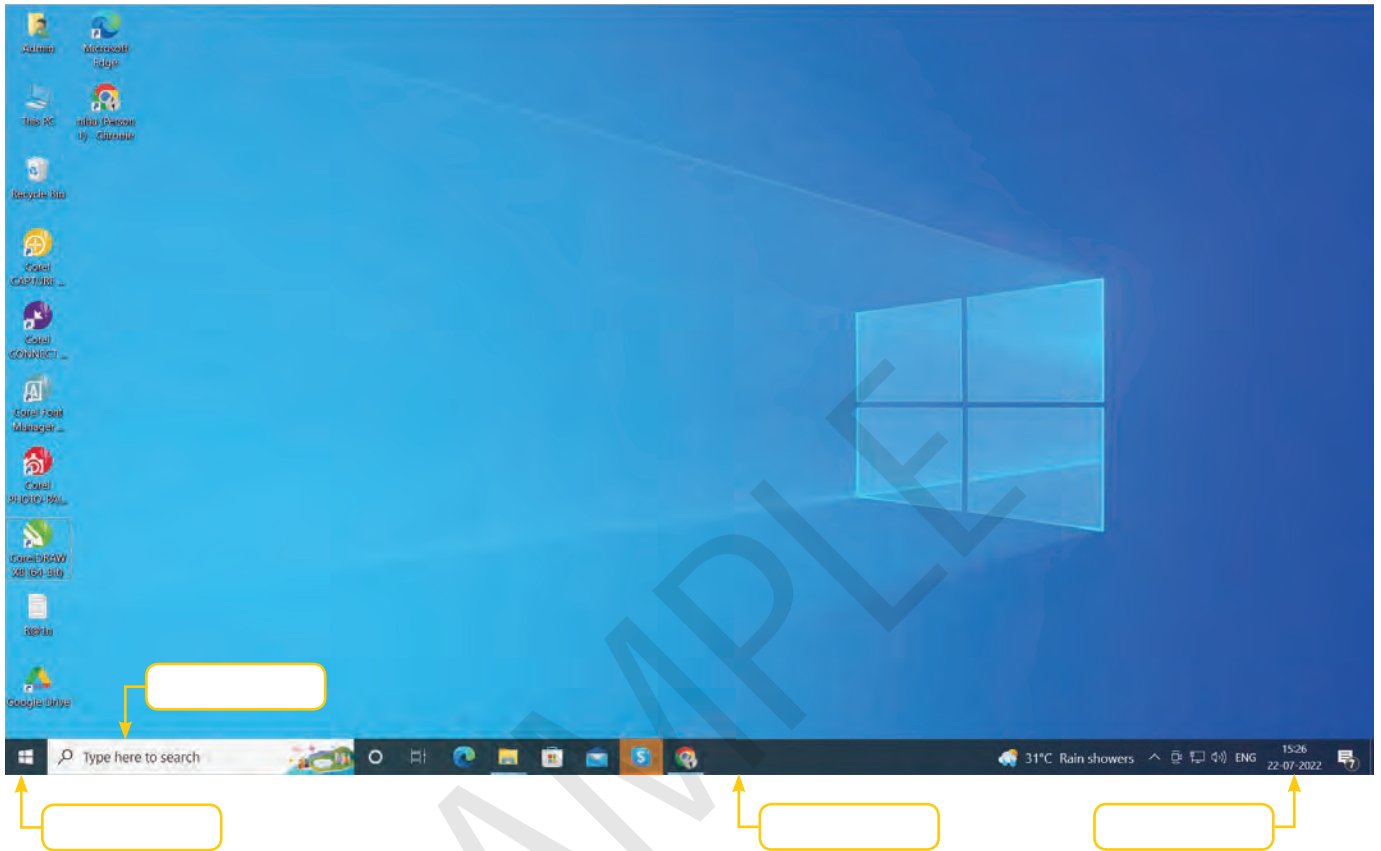
Find and name the OPERATING SYSTEM used:

- a. On your school computer :
- b. At your Father's Office :
- c. At your home computer :

Let's Recall

- An operating System is a software that acts as an interface between the computer and us.
- There are several features of Windows 10.
- The First screen that appears on a computer system is called the Desktop.
- Taskbar is present at the bottom of the desktop.
- Icons are small stamp-like pictures on the screen that represent programs.
- We can change the screen appearance in windows by changing its wallpaper and screen saver.

A. Label the parts shown in the diagram.



B. Fill in the blanks.

1. Windows is a User Interface program.
2. From the Microsoft Store, we can download free and Apps.
3. is the long horizontal taskbar present at the bottom of the desktop.
4. Altering the screen appearance in windows includes changing and
5. LINUX is an example of

C. Answer the following questions.

1. What is an Operating System? Explain with examples.

.....
.....

2. Name any four parts of Windows 10.

.....
.....

3. Write down functions of any two accessories of Windows 10.

.....
.....

4. How can you change the wallpaper in Windows 10?

.....
.....

5. What is Windows Media Player used for?

.....
.....

D. Write 'T' for True statements and 'F' for False statements.

- 1. Taskbar is present at the upper part of the desktop.
- 2. We cannot change the screen appearance in Windows 10.
- 3. Windows media player is used to view images only.
- 4. Icons are stamp-like pictures.
- 5. Linux is an operating system.

E. Match the following.

1. LINUX
2. Calculator
3. System tray
4. Middle section
5. Apps

are searched in cortana.
is an operating system.
can do addition and subtraction.
shows the date and time.
is next to Cortana.



Critical Thinking

A. Harsh deleted a file two days ago. Now, he wants to retrieve that file. Which application or icon will help him to do this task?

.....
.....

B. Complete the following Operating Systems.

1. ___ A ___
2. ___ I N ___ ___
3. G ___ - N ___ ___



Team Work

Search for information on Forests using the Windows Search Tool - Cortana. Write 5 lines on the topic in space given below.

.....
.....
.....
.....
.....

TEXT EDITING IN MICROSOFT WORD 2016



Learning Outcomes

At the end of this chapter, students will be able to :

- ◆ Understand different components of Word.
- ◆ Know about Undo and Redo Commands.
- ◆ Recognise various methods to select the text for editing.

Warm-up

Observe the logo of the following word processor and write five things you know about it.



.....

.....

.....

.....

.....

.....



Teacher's Note:

Apprise students that MS word is a potent word processor. Take students to the computer lab and tell students to type 5 lines about their favourite festival. Elucidate them to save the file.



Hello friends! You studied MS WORD 2016 in the previous class. Now, let's discover more features of MS WORD.



THE BASICS OF MS WORD

One of the most widely used word processors produced by Microsoft Corporation is Microsoft Word. We can quickly and conveniently create, read, change, and share files. It comes in the Word 2010, Word 2013, Word 2016, and Word 2019 versions.



The following are the uses of MS Word 2016.

- ❖ It allows you to copy and move the text from one location to another.
- ❖ It permits you to create letters, resumes, and notices in an orderly manner.
- ❖ It lets you edit the text after typing.
- ❖ It enables you to preview the text before printing.




VARIOUS COMPONENTS OF MS WORD

Quick Access Toolbar

The Quick Access Toolbar is a command line that appears on the top-left corner of the MS Word window. From this toolbar, we can

quickly perform some tasks like Save and Undo/Redo. This toolbar can be customised to our needs and gives access to frequently used features and functions such as quick print, open recent files, etc.

 **Do You Know?**
To create a shortcut of Word 2016, drag its icon to the Desktop.

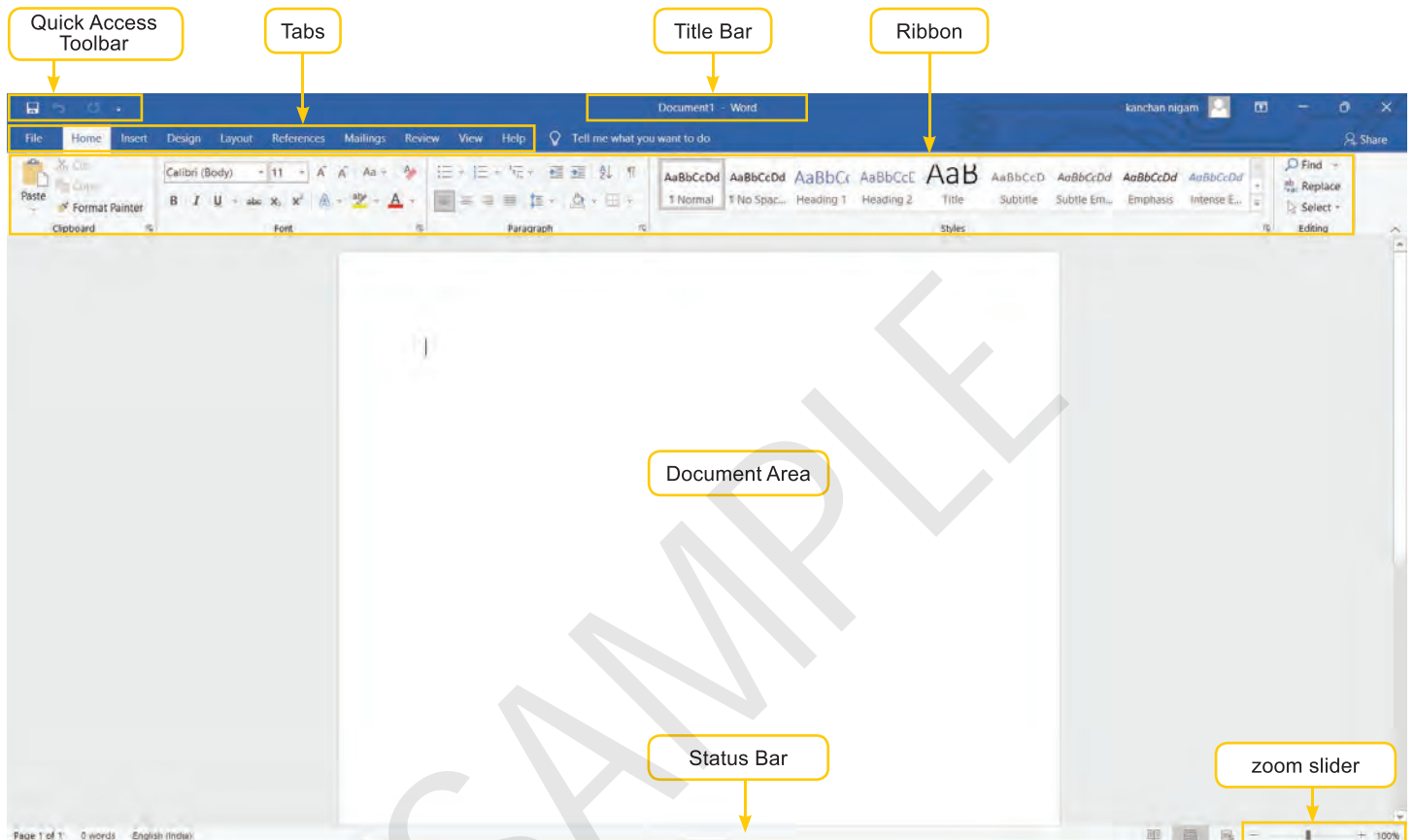


Figure 4.1: MS Word Components

Title Bar

The Title bar is next to the quick access toolbar. It shows the name of the document which is opened. By default, the name of any new Word document is Document1.

Tabs

The buttons located below the quick access toolbar and the title bar are tabs. The most widely used tabs are the Home tab, Insert tab, design tab, Layout tab, Mailings tab and Review tab. The Home tab

is the default tab in Microsoft Word. It has five groups of related commands; Clipboard, Font, Paragraph, Styles and Editing.

Ribbon

It is below the tab buttons. All the seven tabs in the ribbon have a specific group of related commands. The image given below shows the commands under the Insert tab. Several functions, such as adding shapes, text box, clipart, cover page, header and footer, etc., can be inserted into a document using these commands.

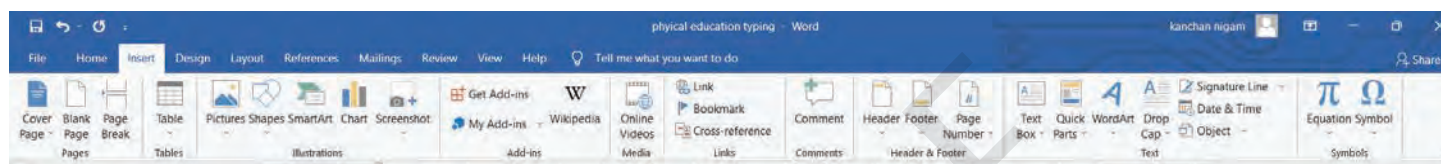


Figure 4.2: Ribbon

Document Area

The document area is the blank or white section of the MS Word that allows the user to create a content. When a document is opened, you can begin typing, and your text appears in the document. When a saved document is opened, the text is already present and we can edit the text.

Status Bar

The status bar is the area at the bottom of the Word window that indicates information about the current document. It displays information about which page you are on, your line number, and your character number on the line. It also shows the total number of words in the document as well as the language used in the text.

Zoom Slider

It is in the lower right corner of MS Word. It is available for zooming

in and out of documents quickly and easily. The ‘ + ’ sign is clicked to zoom in on the document, and the ‘ - ’ sign is clicked to zoom out of the document.



Figure 4.3: Zoom Slider



HOW TO TYPE IN MS WORD

Points to remember while typing.

1. Leave one space between words.
2. Enter to be pressed only after completing a line or a paragraph.
3. Press the shift key and the alphabet key to type capital letters. Alternatively, we can turn on the Caps Lock key, type the letter, and then press the key once again to turn it off.
4. Always remember to save your file after some time.



Let me Answer

What points do you keep in mind while writing?

Selecting Text

If we want to make changes in the text we type, such as text style, colour, size, alignment, etc., then we need to select the line, word, or paragraph we want to edit.

Selecting a Word

To select a single word, quickly double-click that word. Alternatively, place the cursor at the beginning and drag the mouse pointer over the word.

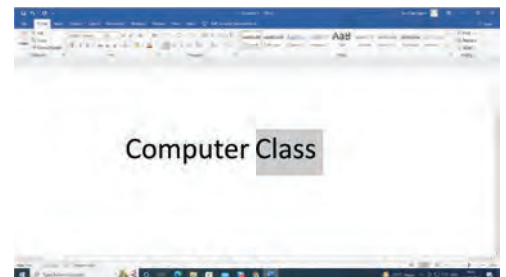


Figure 4.4: Selecting a Word

Selecting Line

A line in a document can be selected in following ways.

- ❖ To select a line of text, place your cursor at the start of the line,

and press Shift + down arrow or place the cursor at the beginning of the line and drag the pointer over the line.

- ❖ Set the mouse pointer at the beginning, of a line then click the left mouse button.

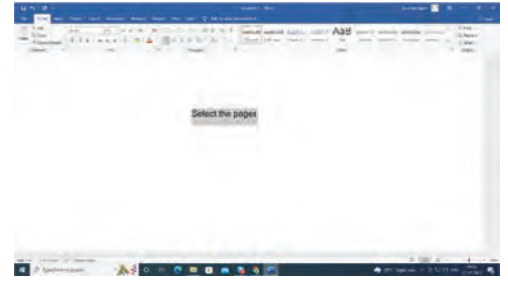


Figure 4.5: Selecting a Line

Selecting a Paragraph

We can select a paragraph in a document by clicking on a text section three times with the left mouse button.

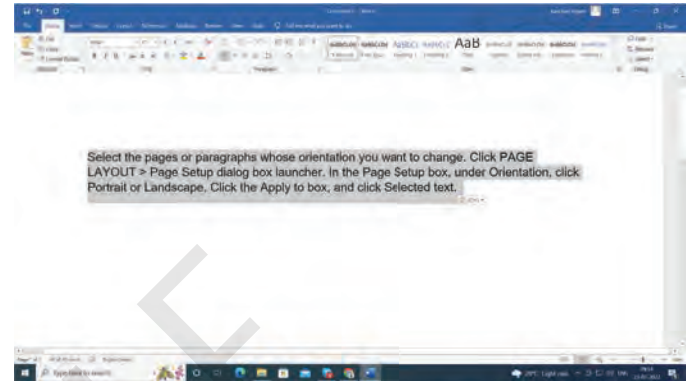


Figure 4.6: Selecting a Paragraph

Selecting the Entire Document

The whole document can be selected by placing the cursor at the initial of the document and pressing Ctrl + A or by pressing the Shift + Ctrl + End key combination.

UNDO AND REDO COMMANDS

Undo Actions

Undo erases the last change done to the document, reverting it to an older state.

- ❖ Click Undo on the Quick Access toolbar.
- ❖ If you want to undo multiple steps, press Undo (or CTRL+Z) repeatedly.

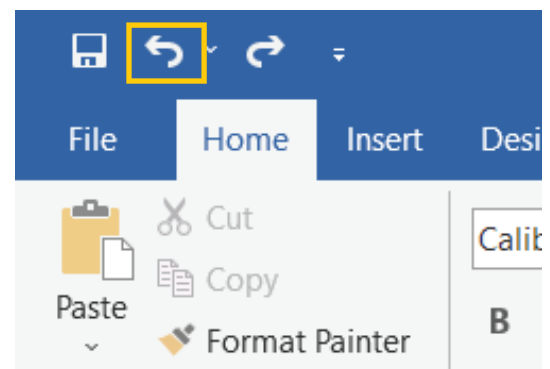


Figure 4.7: Undo Action

Redo Actions

The redo command restores what we had just done.



Let me Answer

What do you do when you make a mistake while writing with a pen?

- ❖ If you want to redo an action you have undone, click Redo on the Quick Access Toolbar.

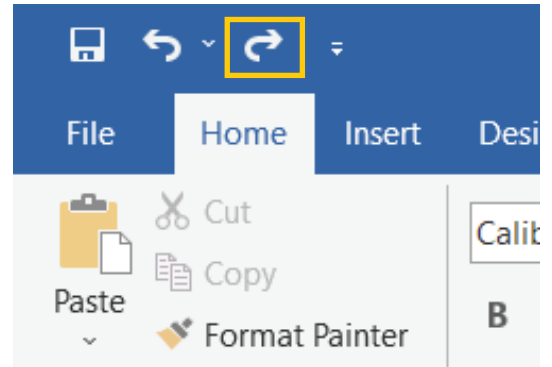


Figure 4.8: Redo Action

Deleting the text

A line, word or a paragraph in the document can be deleted in the following ways.

- ❖ Press the delete key while the cursor is positioned to the left of the letter or character you want to remove. The right-side text is deleted by using the Delete key.
- ❖ Select the word you want to delete, then press the delete key.
- ❖ If you want to delete a paragraph, select the paragraph by clicking thrice and pressing the delete key.

REMEMBER IT!



Press Ctrl + Delete and Ctrl + Backspace key combinations to delete one word to the right or left respectively.



Kids' IQ

Raman was asked by his teacher to write paragraphs on Plants. However, he wrote some irrelevant information as well. Now, the teacher has asked him to delete that. How will you help him to do this?



Let's Recall

- Microsoft Word is one of the most popular word processors developed by Microsoft Corporation.
- A Word Processor allows us to edit, insert and format the text.
- MS Word components comprise of Quick Access Toolbar, Tabs, Ribbons, Document Area, Zoom slider, Status bar, etc.
- Undo and Redo command reverses our last action and repeats our last action, respectively.



A. Fill in the blanks.

1. Microsoft Word is developed by
2. We can the text before printing.
3. The Title bar is next to the
4. The Quick Access toolbar is a line.
5. The home tab is the tab in Microsoft word.

B. Answer the following questions.

1. What is the use of the Title Bar?
.....
.....
2. Differentiate between Undo and Redo actions.
.....
.....
3. Write three uses of MS Word 2016.
.....
.....
4. How do we select a paragraph?
.....
.....
5. Which component of MS Word allows you to zoom in or out of the document?
.....
.....

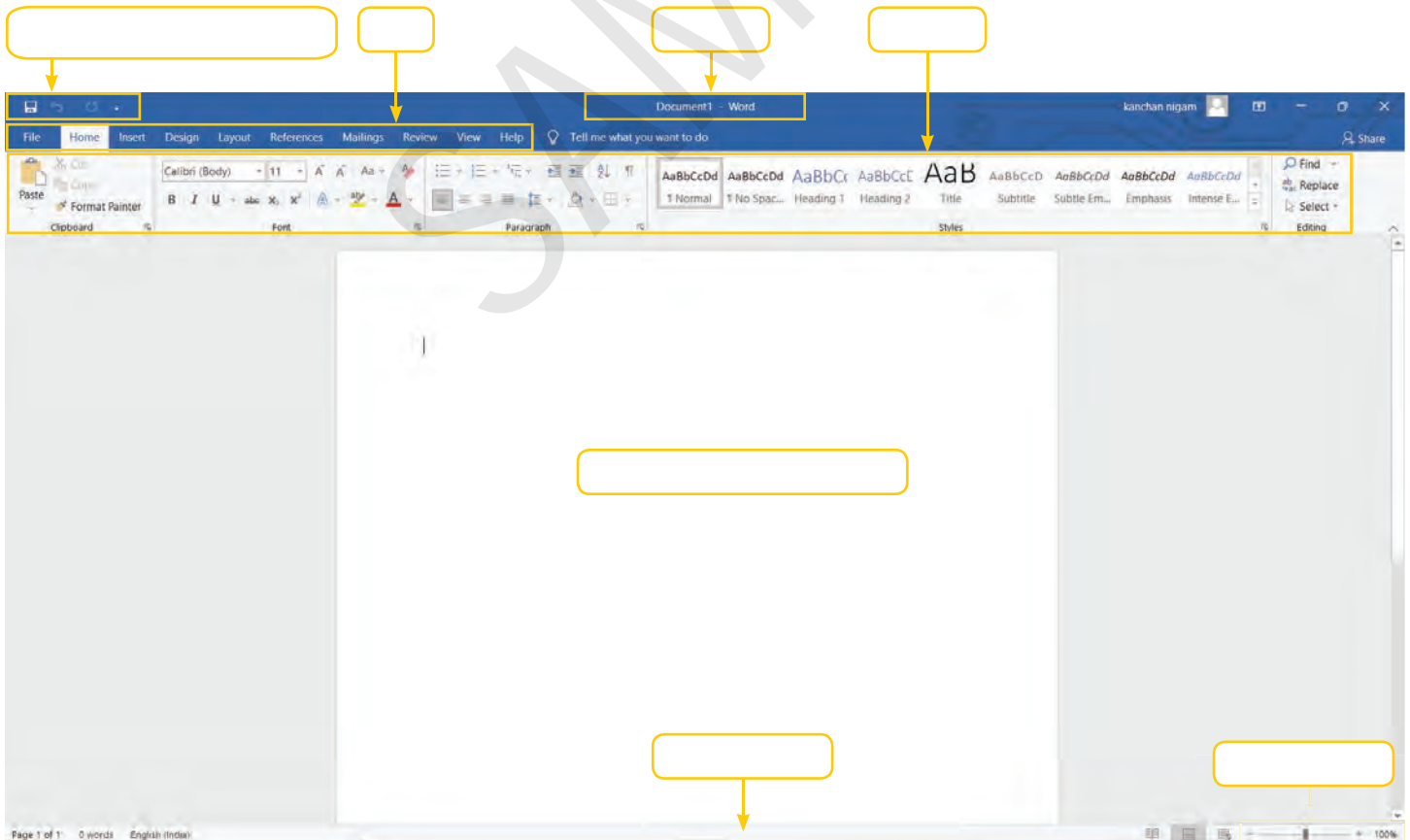
C. Write 'T' for True statements and 'F' for False statements.

1. A zoom slider is the blank or white section of an MS word.
2. Mailings Tab is one of the most widely used tabs.
3. We can quickly perform some tasks like Undo/Redo from the Quick Acces toolbar.
4. MS Word does not let you edit the text after typing.
5. By default, the name of any new word document is New.

D. Match the following.

- | | |
|--------------------|--------------------------|
| 1. Title Bar | Blank Section |
| 2. Ribbon | Name of the document |
| 3. Document Area | Shift key + Alphabet key |
| 4. Capital Letters | Below the tab buttons |

E. Label the components of the MS word.





Critical Thinking

A. Neha has typed a letter in MS word to be submitted to her teacher. Her sister came, and by mistake, she deleted the entire letter. Now, which command should she use to get back the letter?

.....

.....

.....

B. Find out the Tab name available in the MS word window in the grid given below:

T	L	A	Y	O	U	T	I
E	M	N	E	Q	F	A	N
M	A	I	L	I	N	G	S
O	S	D	P	B	N	C	E
H	X	W	E	I	V	E	R
D	E	S	I	G	N	E	T



Team Work

Write a paragraph in MS Word on “My favourite Toy”. Save your document with the name of your Toy. Take a printout of it and paste it in your notebook.



FORMATTING IN MS WORD



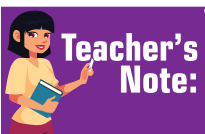
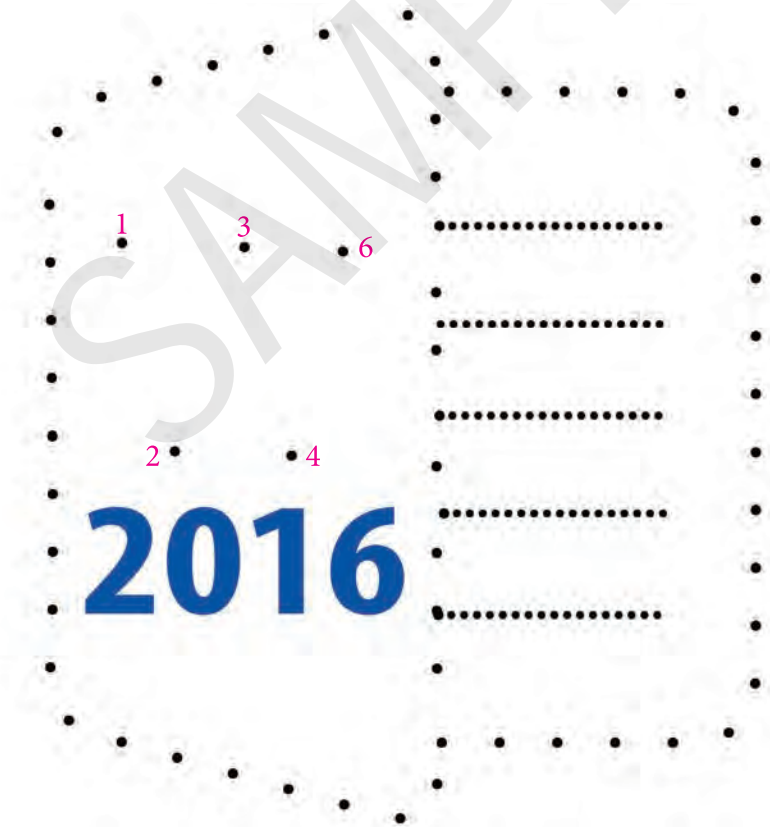
Learning Outcomes

At the end of this chapter, students will be able to :

- ♦ Change the Font colour, style and font size of the text.
- ♦ Apply text in alignment.
- ♦ Add borders and shading effects to improve the appearance of the text.



Join the dots to find out the name of the word processor.



Teacher's Note:

Ask the students about the features of MS Word 2016. Encourage them to remember and revise what they have learnt in the previous chapter: MS Word Components, Typing in MS Word, Undo and Redo Commands and much more.




Hello friends! You already know how editing features of MS Word 2016 work. Let us learn about a few formatting features that help our document look presentable.

As we read in the previous chapter, Microsoft Word, developed by Microsoft Corporation, is one of the most popular word processors used worldwide. It allows us to create, edit, read and share files easily.

To make the document look presentable, we may change the appearance. For it, we need to format the text, which means making changes in the text and its appearance to make it look pleasing.

Features offered by MS Word to format the text are as follows.

- ❖ Font style, size and colour
- ❖ Text case and alignment
- ❖ Border and shading effect



Do You Know?
MS Word was first released on October 25, 1983, under the name Multi-Tool Word.

FONT

A font refers to the size, design, colour and style of typed characters within a document. To add variation to a document, we can use different fonts, such as separate font styles for the heading and the body. The Home Tab contains the Font settings. Following are the options which are included in it:

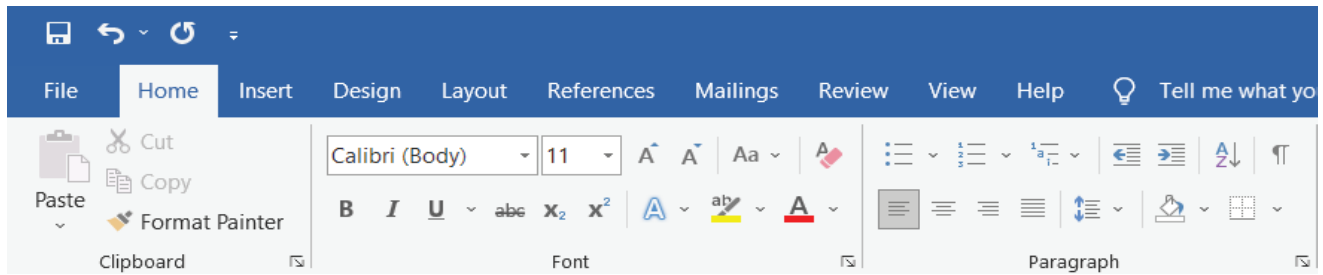


Figure 5.1: Font Settings

We can press the Ctrl + Shift + F key combinations to open the Font dialogue box.

Font Size

Font size increases or decreases the size of the characters. The size is measured in points from 8 to 72. By default, the font size is 11.

Follow the given steps to change the font size of the text.

Steps :

1. Select the text you want to modify.
2. On the Home tab, click the drop-down arrow next to the Font size box.
3. Select the desired font size.
4. The font size will change in the document.

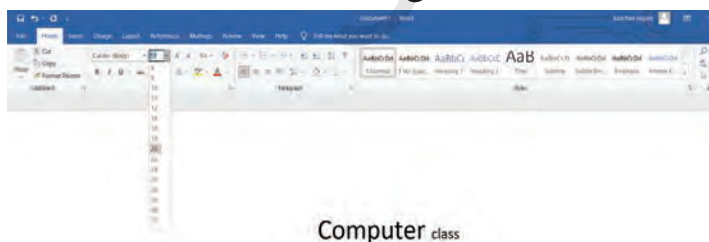


Figure 5.2: Font Size

Font Colour

MS Word allows you to change the font colour of your text. If you want to emphasise a particular word or phrase, you can change its font colour. The default font colour in MS Word is black.



Let me Answer

Which font size would you suggest for class 3 students?

Follow the given steps to change the font colour of the text.

Steps :

1. Select the text whose colour you want to change.
2. On the Home tab, click the Font Color drop-down arrow. The Font Color menu appears.
3. With the help of the mouse, select the font colour you want to use. The font colour will change for the selected text.
4. Your colour choices are not limited to the drop-down menu that appears. Select More Colors at the bottom of the menu to access the Colors dialogue box. Choose the colour you want, then click OK.



Let me Answer

Which is your favourite colour? Why?

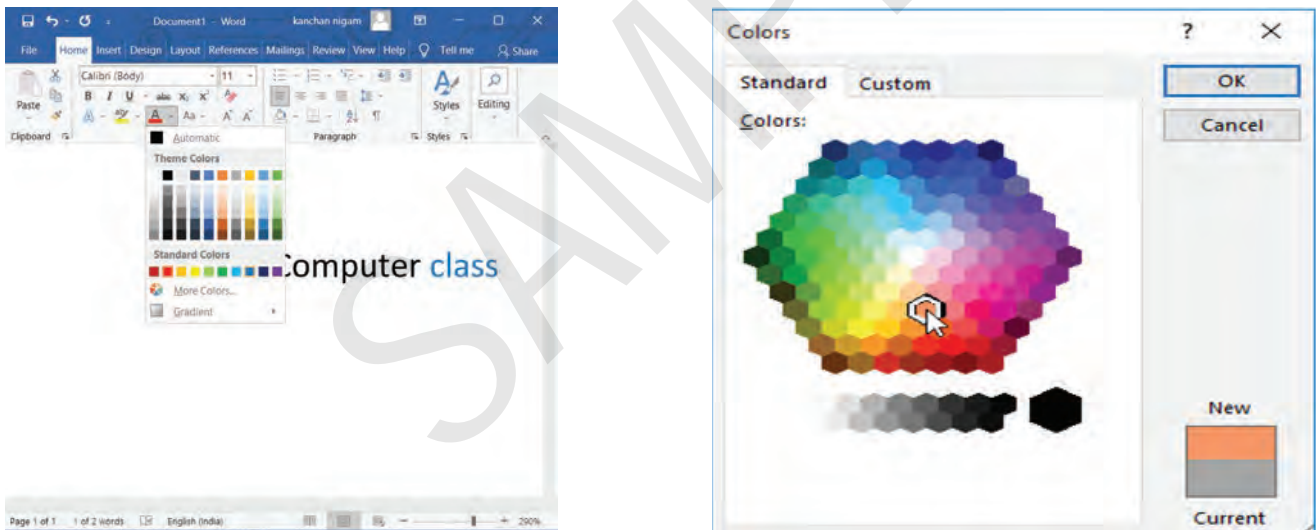


Figure 5.3: Font Color

Font Style

We can also modify the font style. In MS Word, there are many different font styles to choose from. The font style is set to Calibri by default.

Follow the given steps to change the font style of the text.

Steps:

1. Select the text whose font style you need to modify.
2. On the Home tab, click the drop-down arrow next to the Font box. A menu of font styles will appear.
3. Select the font style you want to use.
4. The font will change in the selected text.

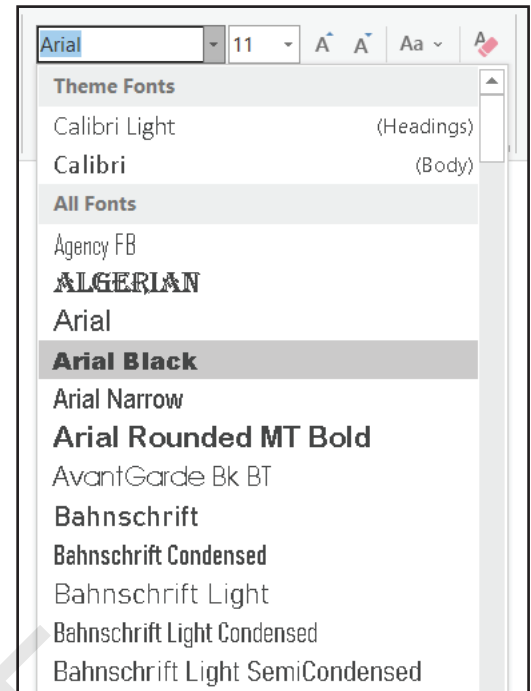


Figure 5.4: Font Style

REMEMBER IT!



It is estimated that MS Word is being used on more than a billion devices worldwide.

Making the text Bold, Italics and Underlined

You can highlight keywords or phrases using the Bold, Italic, and Underline commands.

Follow the given steps to make the text Bold, Italics or Underlined.

Steps:

1. Select the text you want to modify.
2. On the Home tab, click the Bold (B), Italic (I), or Underline (U) command in the Font group. Consider the example; click Italics.
3. The selected text will be modified in the document.

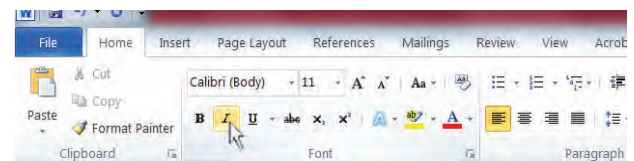


Figure 5.5: Text making Italics

Shortcut keys:

Bold: Ctrl + B key

Italics: Ctrl + I key

Underline: Ctrl + U key

Text Alignment

The placement of the text within a page's margins is referred to as alignment.

There are four alignments as follows.



Left align



Center align



Right align



Justify align

Left Alignment

It places the text towards the left margin. In Microsoft Word, the text is left-aligned by default.

Shortcut key: Ctrl + L key

Right Alignment

It allows the text to align with the right margin. It is frequently used to mention the date in a document.

Shortcut key: Ctrl + R key

Center Alignment

It aligns the text in the centre of the left and right margins. It is mainly used with titles and headings.

Shortcut key: Ctrl + E key


Justify Alignment

It places the text evenly distributed between the left and right margins. It is significantly used for designing books and newspaper content.

Shortcut key: Ctrl + J key

How should text alignment be used?

Step 1: Select the text.

Step 2: Select the desired alignment button  on the Home tab in the Paragraph group.

Step 3: The selected text will be aligned.

Change Case

To change the appearance of the text, the change case option is used. The change case menu offers five options:

Sentence case: The first letter of each sentence is capitalised.

Uppercase: All the letters of the text are capitalised.

Lowercase: Text is changed from UPPERCASE to lowercase.

Capitalise Each Word: The first letter of each word is capitalised.

Toggle Case: Case of each and every letter in the sentence is reversed. It will convert a letter written in uppercase to lowercase and vice-versa.

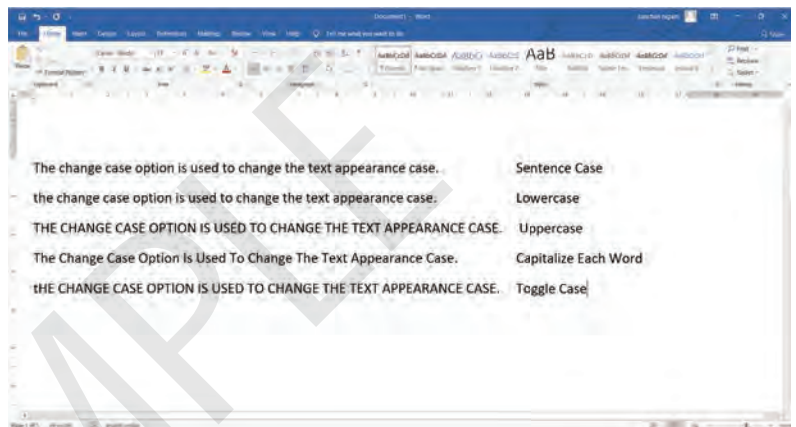


Figure 5.6: Change Case

Borders and Shading

To improve the appearance of the text, borders and shading effects can also be added.

Follow the given steps to apply Borders and Shading.

Steps :

1. Select the paragraph(s) to which you want to add shading and borders.

2. Click the drop-down arrow next to border button and click on the Border and Shading option.
3. Under the setting section, click on the box option.
4. Select the line style from the style section and line colour from the colour drop-down list.
5. Choose the line width from the width drop-down list.
6. In apply section, select the paragraph option. Click OK, and the border appears around the text.

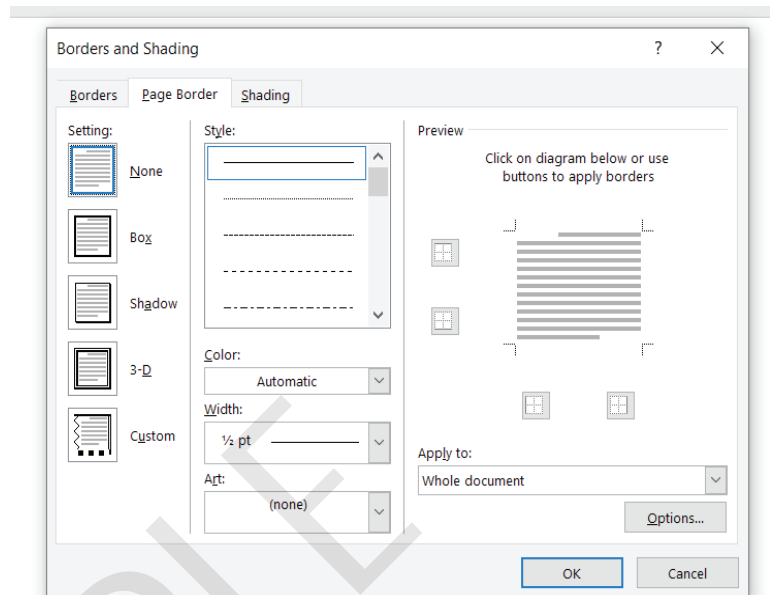


Figure 5.7: Border and Shading

Kids' IQ

Rahul wants to write a letter to inform his class teacher that he will not be able to attend school because he is ill. Which 'Case' option should he use to write the letter's content?

.....

.....

Let's Recall

- Formatting means changing the text appearance to make it look pleasing.
- A font refers to the size, design, colour and style of typed characters within a document.
- The positioning of text on a page is referred to as text alignment.
- Change case allows changing the text appearance case.
- The change case options are Sentence case, Lowercase, Uppercase, Capitalise Each Word and Toggle case.



A. Fill in the blanks.

1. means changing the text appearance to make it look pleasing.
2. The tab contains the font settings.
3. We can press the Ctrl + shift + F key combinations to open the dialogue box.
4. The default font style in MS Word is
5. alignment evenly distributes the text between the left and right margins.

B. Answer the following questions.

1. What are the features offered by MS Word to format the text?
.....
.....
2. What do you mean by a font?
.....
.....
3. Write the steps to change the font colour of the text.
.....
.....
4. How many types of alignments are available in MS Word? Name them.
.....
.....

5. Write the steps to make the text Bold.

.....

.....

C. Write 'T' for True statements and 'F' for False statements.

1. A font is often measured in pixels.
2. Italics is used to tilt the text.
3. Centre alignment is used significantly for designing books.
4. Sentence case makes the first letter of each sentence capital.
5. The positioning of the text on a page is referred to as Text Alignment.

D. Match the following.

1. Ctrl + R key



2. Ctrl + B key



3. Ctrl + E key



4. Ctrl + I key



5. Ctrl + L key



E. Tick the correct answer.

1. By default, text in MS Word is aligned.
 a. Right b. Centre c. Left d. Justify
2. In which group 'Bold, Italics and Underline' commands are there?
 a. Font b. Home c. Insert d. View
3. Which command do we press to tilt the text?
 a. Right b. Underline c. Italics d. Bold
4. Ctrl +U key combination is the shortcut for the text.
 a. Left align b. Tilting c. Underling d. Colouring
5. alignment is frequently used for mentioning the date in the document.
 a. Centre b. Right c. Left d. Justify



Critical Thinking

A. Number the following steps in order to change the font style of the selected text:

- The font will change in the selected text.
- On the Home tab, click the drop-down arrow next to the Font box. A menu of font styles will appear.
- Select the text whose font style you need to modify.
- Select the font style you want to use.

B. A book publishing house wants to align the text of the books. Help the team by suggesting a suitable option which will complete their task.

.....



Team Work

Create a birthday invite for your friends in MS WORD 2016. Apply all the editing and formatting skills you have learned.

BIRTHDAY INVITE

Dear Ankit,

You are cordially invited to celebrate my birthday on Friday,
29th July at 8:00 p.m.

Address : Sagar Apartment,

L 81, Moti Nagar Road

Contact Number : XXXX7352XX

PMIC

Your Name













Learning Outcomes

At the end of this chapter, students will be able to :

- ◆ Utilise various drawing tools to make drawings in Paint 3D.
- ◆ Differentiate between 2D and 3D shapes.

Warm-up

Draw a line to match the 3D Objects to their 2D look-alikes.

1.		
2.		
3.		
4.		
5.		



Teacher's Note:

Apprise students that 2-D Shapes are plane or flat shapes, whereas 3-D Shapes are solid figures that can be viewed from 3 directions: length, width and height. Also, show them real objects such as Rubric cubes, balls, erasers, books, and many more.



Hello friends! In this chapter let us learn about Paint 3D, a brand-new and innovative drawing programme.

All previous versions of Windows came with basic paint software from Microsoft. A new Paint version, Paint 3D, is included in the latest version of Windows 10. It is a free application with the addition of creating and editing 3D images in a Paint program.

The application is comprehensive yet easy to use. By merging 2D and 3D tools, it aids us in producing creative projects that are both entertaining and professional. Anybody can use Paint 3D. Its user-friendly interface makes it simpler to edit the already-created 3D models and produce new ones.

STARTING PAINT 3D APP

Follow the given steps to start the Paint 3D app.

Steps:

1. Click on the start button.
2. You can choose the Paint 3D option from the menu or type Paint 3D in the search box.
3. The paint 3D window will open.



Let me Answer

Look around and tell the 2D and 3D shapes present in your classroom.

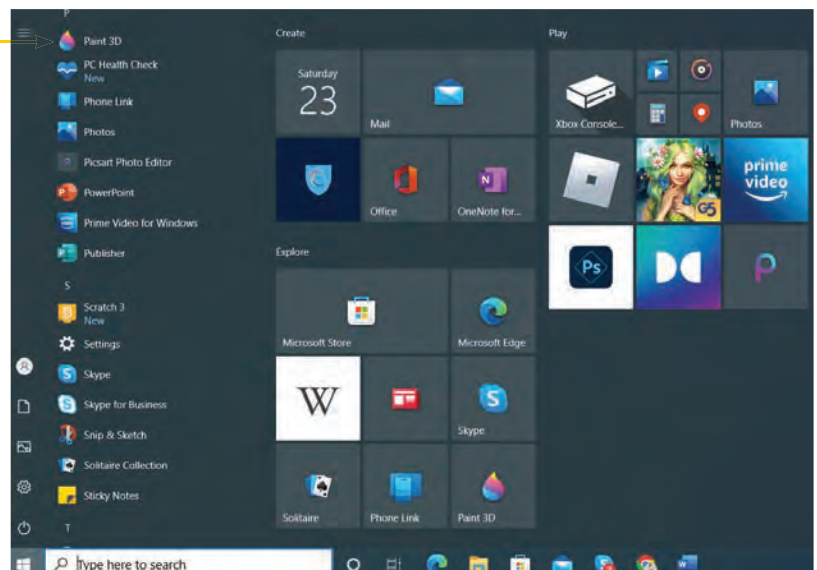


Figure 6.1: Starting Paint 3D



PAINT 3D INTERFACE

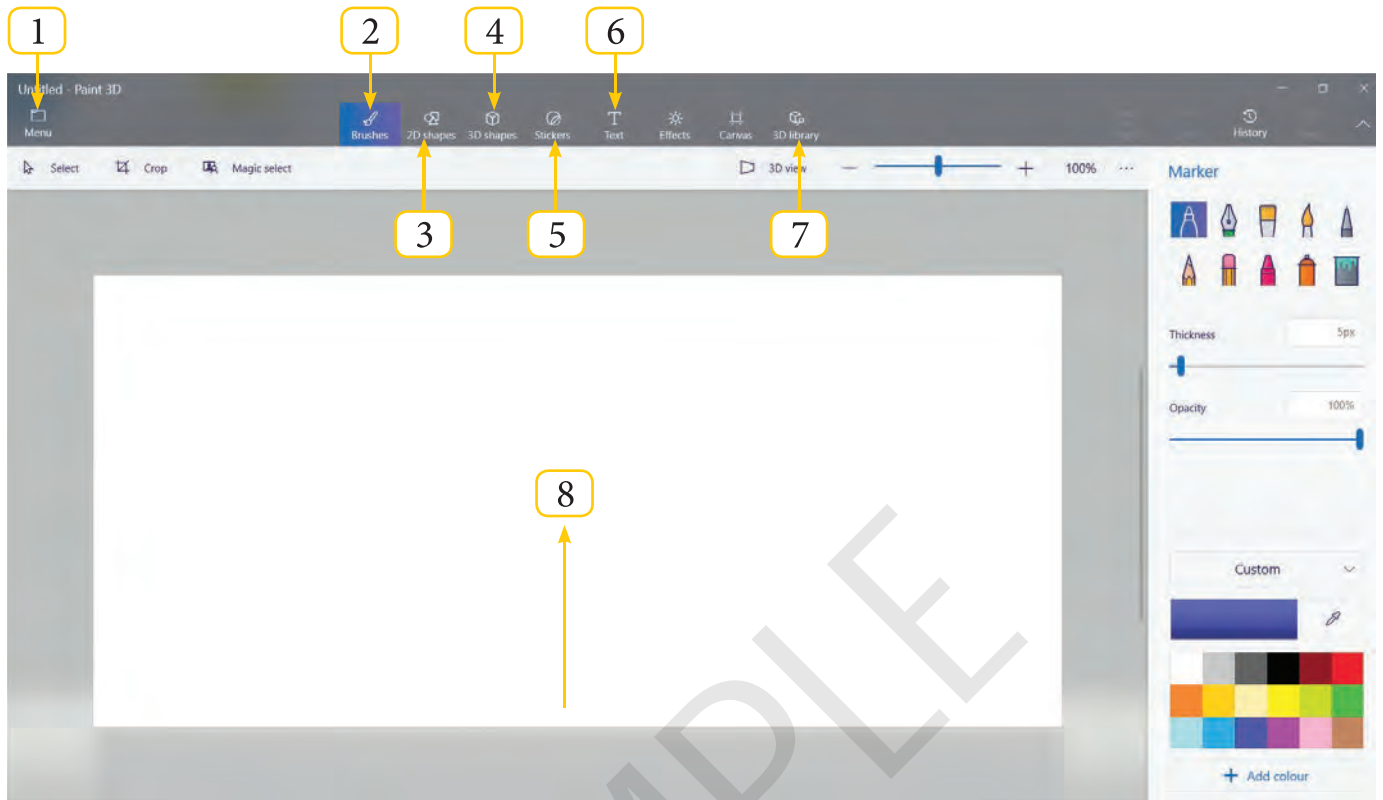


Figure 6.2: Paint 3D Interface

The Paint 3D window has the following elements.

- 1. Menu:** When you click on the expanded menu button, it opens a variety of list options such as New, Save, Save as and many more to perform multiple functions.
- 2. Brushes:** The Brushes tool has different brush types, which are used to draw lines in various styles. It can be used to paint on both 2D and 3D surfaces.
- 3. 2D Shapes:** This option is used to draw 2D shapes. This tool has many readymade shapes such as Line, Rectangle, Stars, Arrows, Triangle and many more.

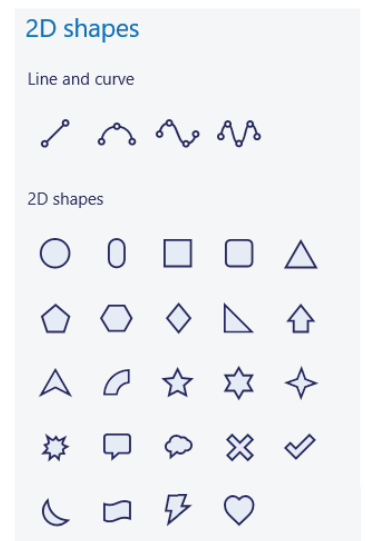


Figure 6.3: 2D Shapes Tools

4. **3D Shapes:** This option allows to draw 3D shapes, such as cube, cuboid, cat, woman, and many other 3D shapes.

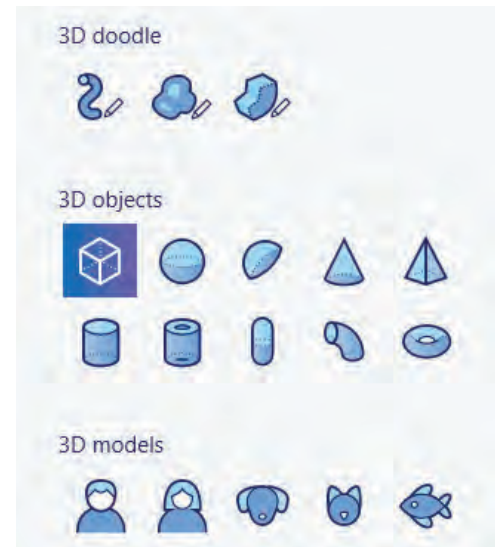


Figure 6.4: 3D Shapes

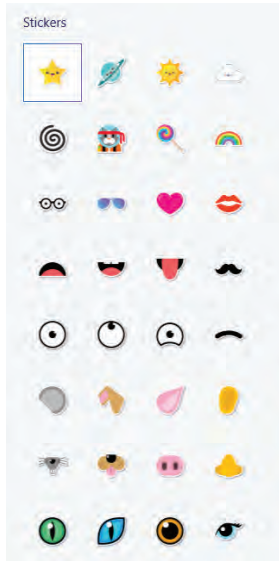


Figure 6.5: Stickers

5. **Stickers:** With this tool, we can select images from a ready-made image collection and apply them as stickers to our designs. The opacity of the chosen and applied sticker can also be changed.

6. **Text Tool:** This tool allows to add 2D text or 3D text options in the

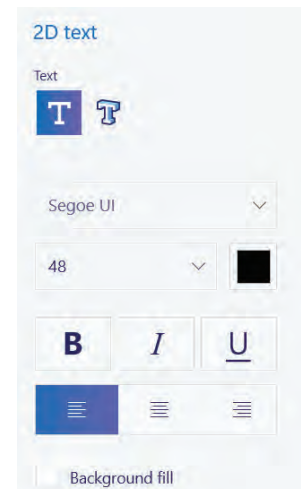


Figure 6.6: Text Tools

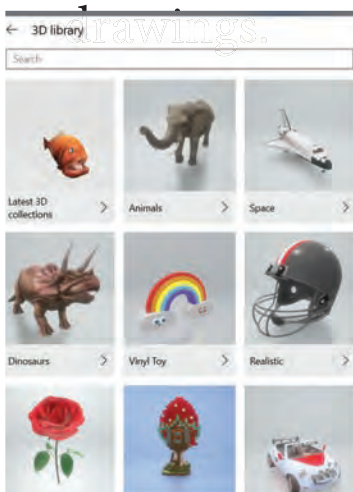


Figure 6.7: 3D Library

7. **3D Library:** It is a collection of thousands of free 3D models divided into several categories.

8. **Canvas:** The canvas of the 3D Paint window is the area where we can draw different drawings.

BRUSHES IN PAINT 3D

In Paint 3D, brushes enable us to produce stunning and distinctive designs. When the Brushes tool is selected, ten brush options appear in the right-side panel. We can adjust or change thickness, opacity, material and colour of the brush.

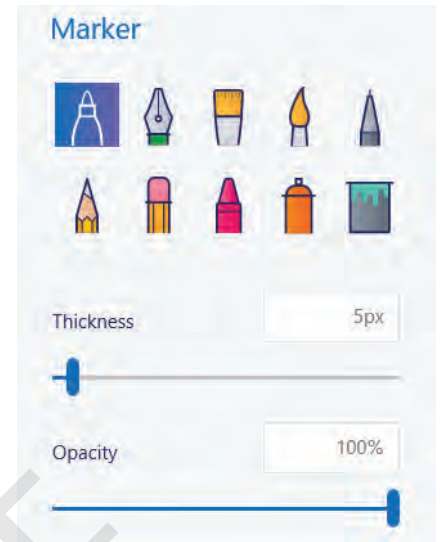


Figure 6.8: Brushes in Paint 3D

Step 1: Select a brush, click the left mouse button at a starting point, and then drag the mouse to create a line.

Step 2: Use several brushes in various ways. Try out various options for colours and thickness.

DRAWING 2D SHAPES

We can design excellent shapes with Paint 3D's extensive library of 2D shapes. It also helps to create precise shapes using the line and curve tools.

Follow the given steps to draw 2D Shapes in Paint 3D.

Steps:

1. Click on the 2D shapes option.
2. From the list of 2D Shapes, select the square tool.
3. Place the mouse cursor on the canvas.

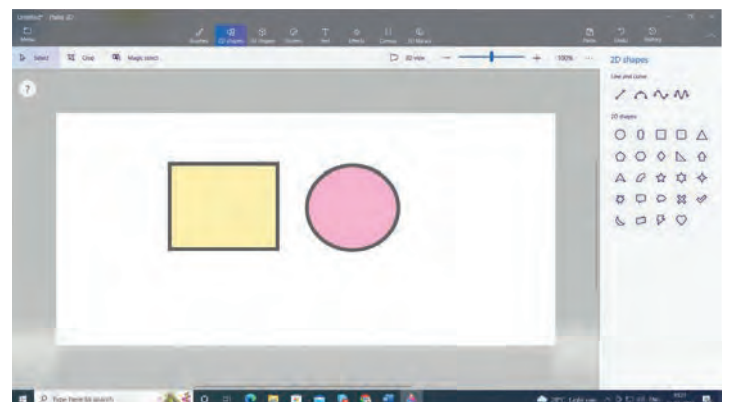


Figure 6.9: Drawing 2D Shapes

4. When the mouse pointer turns into a '+' sign, drag it to make a square.
5. Fill the colour to the square using the Fill group option.



DRAWING 3D SHAPES

This 3D shapes library option contains basic 3D doodles, 3D objects and 3D models to start drawing. 3D Doodle tool lets you draw tabular, rounded and sharp-edged shapes. 3D objects help you select the pre-defined 3D shapes like Cube, Spheres, and many more. 3D models panel contains 3D models like Man, Dogs, and Fish.



Let me Answer

Which all shapes are there in the 2D Shapes library?

REMEMBER IT!



Search any 3D object by typing its name in the search box.

Follow the given steps to draw 3D Shapes in Paint 3D.

Steps:

1. Select the 3D shapes option.
2. Click on the Tube tool from the given 3D shapes.
3. Place the mouse cursor on the canvas.
4. When the mouse pointer turns into a '+' sign, drag it to draw a tube.
5. Fill the colour in the tube using the Edit Colour option.

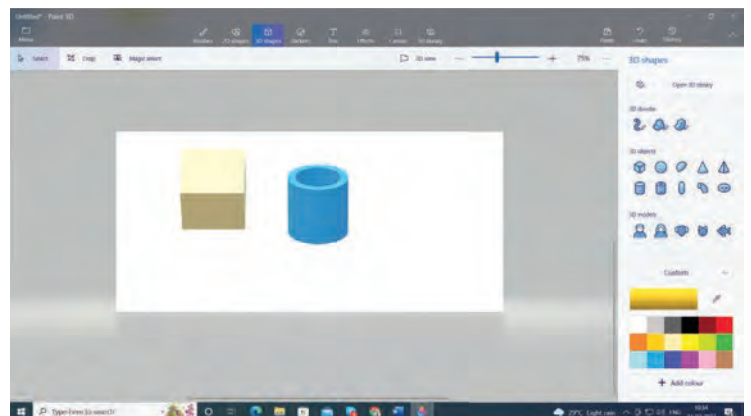


Figure 6.10: Drawing 3D Shapes



OPENING A PROJECT

To open a previously saved file or project, click on the open option in the Menu tab.

Follow the given steps to open a saved project.

Steps:

1. Click expand menu button.
2. Click on the open option.
3. The open window will display a list of saved projects.
4. Select the desired saved projects from the list.
5. Click the Open button.



Figure 6.11: Opening a project



SAVING A PROJECT

Follow the given steps to save a drawing in Paint 3D.

Steps:

1. Click Expand menu button.



Do You Know?

You can save your drawing by pressing Ctrl + S key combination.

2. Select the Save As option.
3. Type a name for your project.
4. Click the Save option.

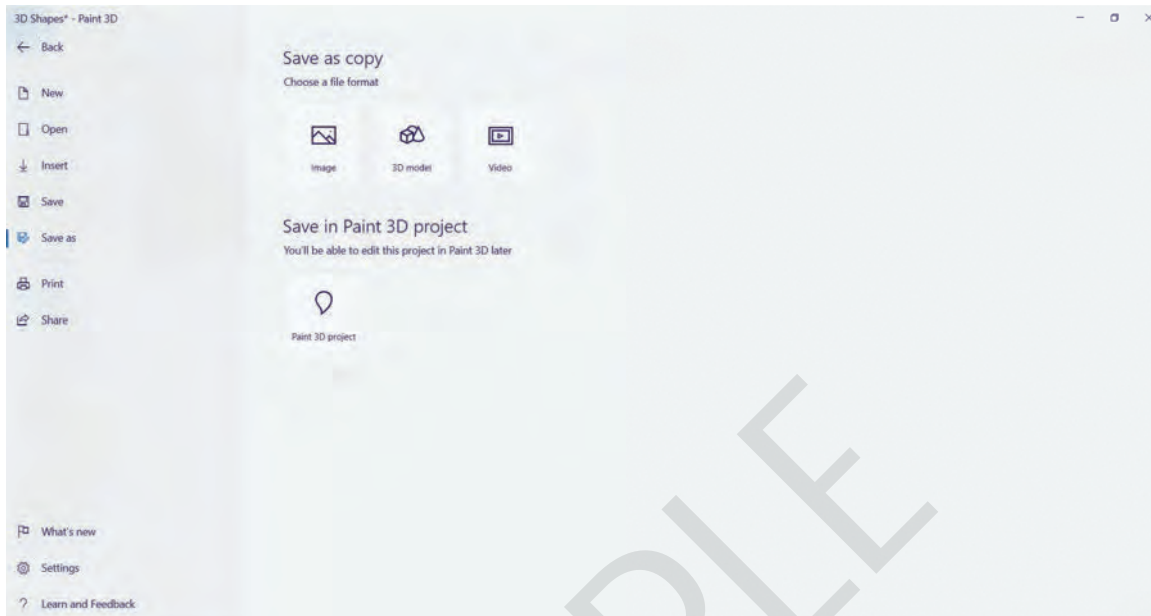


Figure 6.12: Saving a Project

Kids' IQ

In paint 3D, Harshit created a science diagram. He is not able to draw a few pictures in it. Think about the options you can provide him to get them from the readymade picture gallery.

.....

.....

Let's Recall

- Paint 3D is a free application with the addition of creating and editing 3D images in a Paint program.
- The Paint 3D window has elements like Menu, Brushes, 2D shapes, 3D shapes, Stickers, Text tool, 3D Library and canvas.
- 3D shapes panel contains basic 3D doodles, 3D objects and 3D models to start drawing.
- In Paint 3D, brushes enable us to produce stunning and distinctive designs.
- Text Tool allows adding 2D or 3D text options in drawings.

A. Fill in the blanks.

1. To open a saved project, click on the tab.
2. The of the chosen and applied sticker can be changed.
3. tool has many readymade shapes such as lines, rectangle and triangle.
4. tool allows to add 2D or 3D text in the drawings.
5. is the area where we can draw different drawings.

B. Answer the following questions.

1. What is Paint 3D?
.....
2. Name the different elements of the Paint 3D window.
.....
3. What is the use of stickers in Paint 3D?
.....
4. Write the steps to start Paint 3D.
.....
5. What does the 3D library contain?
.....

C. Write 'T' for True statements and 'F' for False statements.

1. Paint 3D is a paid application.
2. Brushes tool has different brush types.
3. The Menu tab contains various options such as New, Save, Save As, and many more.
4. 2D shapes option is used to draw a Circle, Star and Rectangle.
5. To draw a 3D shape, the mouse pointer turns into a '+' sign.

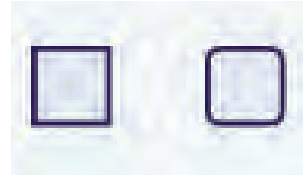
D. Match the following.

1. 2D shapes

2. 3D shapes

3. Brushes

4. Text



Critical Thinking

A. Anusha has created a 3D drawing in Paint 3D. She does not know how to save the drawing she has made. Suggest to her the option to fulfil this task.

.....

.....



Team Work

Pair up with your partners.
Draw a christmas tree in Paint
3D using different 3D Shapes.



INTRODUCING SCRATCH 3.0



Learning Outcomes

At the end of this chapter, students will be able to :

- ◆ Start the Scratch application.
- ◆ Know different components of Scratch 3.0 window.
- ◆ Draw shapes in Scratch.



Decode the colour bar and write the answer in the given spaces:

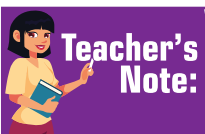
Codes:

A
U

N
G

L
E

S.No.	Colour	Code
1	Pink	
2	Black	
3	Purple	
4	Yellow	G
5	Green	
6	Black	
7	Yellow	G
8	Brown	



Teacher's Note:

Apprise students that we use language to communicate with our friends and family, in the same way, computers also use specific languages to understand our instructions which are called Programming Languages.



Hello friends! Do you know the name of the language which computer understands? What would you do to make the computer understand your instructions?

While communicating with other people, we always keep in mind that he/she should know the language we are using to communicate. Have you ever thought, how do we communicate with a computer? Any commands we may give to a computer in English or any other language are unknown to it. It requires a different set of languages to understand the instructions. The languages the computer understands are called programming languages, and Scratch is one of them.

For beginners, Scratch is an excellent visual programming language. We can create interactive narratives, games, and animations. We can give instructions to the computer using visual blocks.

Let us now discover some fascinating features of Scratch.



Do You Know?
A program in scratch is saved as a project.

FEATURES OF SCRATCH

- ❖ Scratch is freely available on the web.
- ❖ The cartoon mascot of Scratch is a cat.
- ❖ For a story, we can design our characters.
- ❖ It can run well on various operating systems, including Windows, Linux, and Mac OS.



- ❖ Our favourite characters can be used to create games and animations.
- ❖ We can share our stories and games made using scratch on the web.



LET US START SCRATCH 3.0

Follow the given steps to run the Scratch.

Steps :

1. Click on the start button.
2. Click the Scratch Application and its window opens.

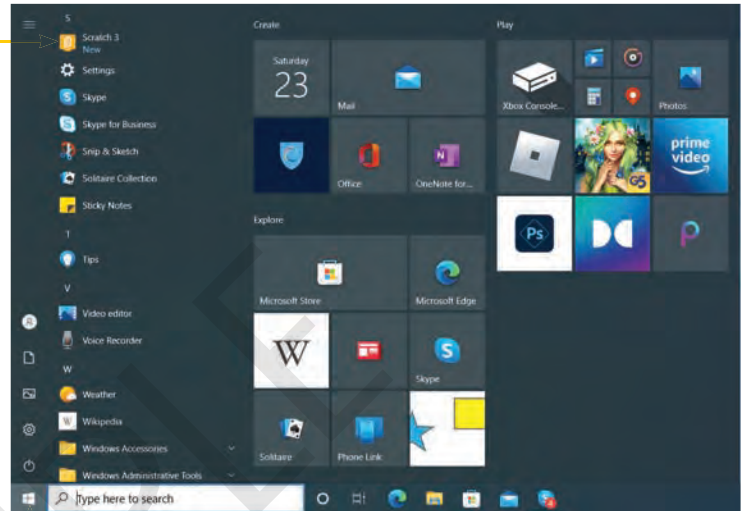


Figure 7.1: Starting Scratch 3.0

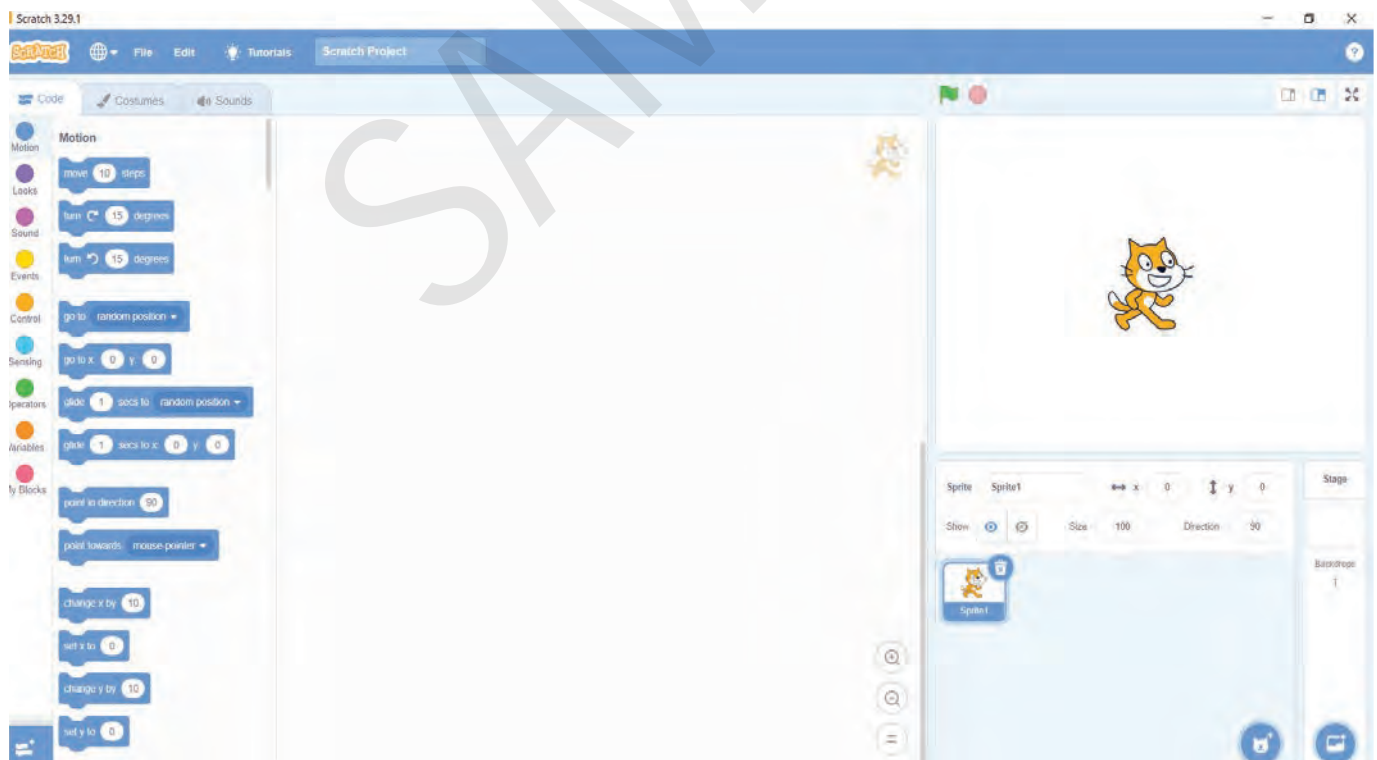


Figure 7.2: Scratch Window



COMPONENTS OF SCRATCH 3.0

The following are the components of the Scratch window.

- 1. Title Bar** - The title of the project you made is shown here.
- 2. Menu Bar** - The menu bar has a variety of menus and icons, including File, Edit, Tutorials, etc.
- 3. Script Area** - Script area is where you add blocks to write the script for a sprite.
- 4. Sprite** - It is a tiny graphic that roams on the stage independently. By including blocks to the script, we can control the sprite. A new project begins by default with the cat sprite.
- 5. Stage Area** - The area where sprite moves independently.
- 6. New Sprite buttons** - We can create new sprites using these.

REMEMBER IT!



A script is also called a program.



Let me Answer

What is the other name for a script?

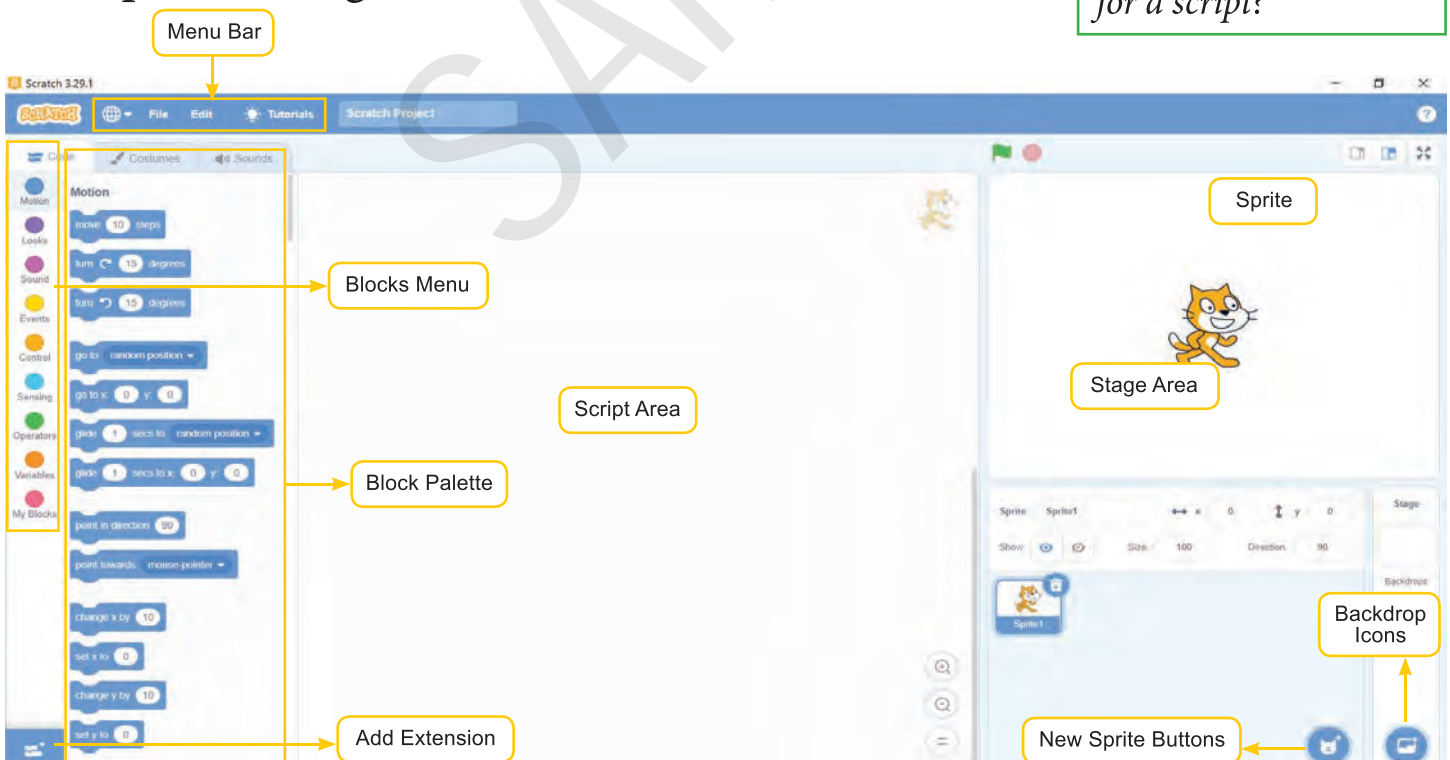


Figure 7.3: Scratch Window Components

- Blocks Palette** - Blocks for programming are found here. Drag the blocks to the script area from the block palette.
- Add Extension button** - Use the Scratch extension button to add blocks like the music block and pen block that have more functionality.


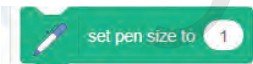




DRAWING SHAPES IN SCRATCH

Scratch 3.0 allows you to draw various shapes by stacking blocks one over another.

Follow the given steps to draw a circle in Scratch 3.0.

Steps:

- Click on the 'Add Extensions' button. The pen blocks will then be added to the blocks menu.
- Choose the  block from the pen block menu.
- Drag the  block from the pen block menu.
- Select the Motion block menu and select these two  ,  blocks . Place these two in the order, as shown in Figure 7.5.
- Repeat the directions three times of step 4.

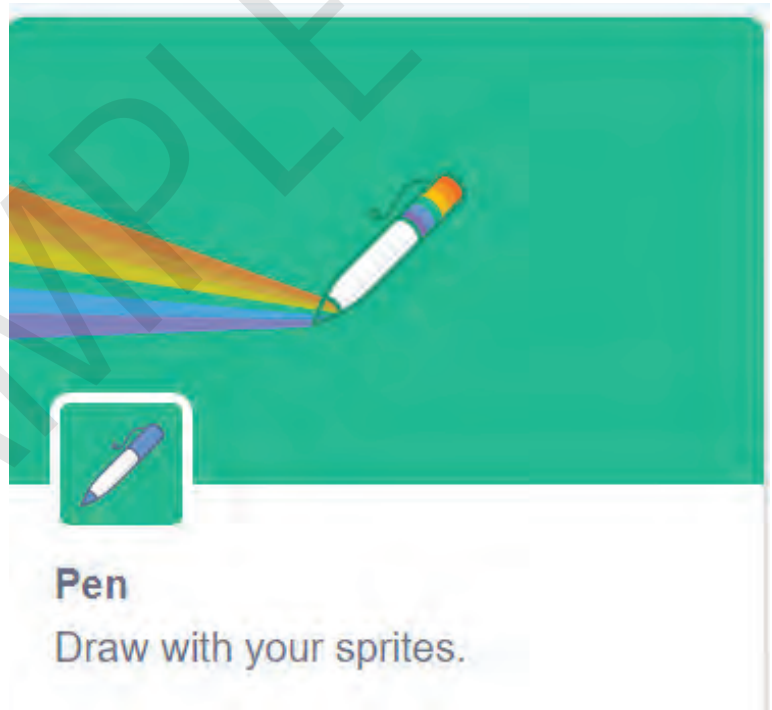



Figure 7.4: Drawing Shapes with Pen



Let me Answer

Is a circle 2D OR 3D shape?

6. Click on the block stack in the script area or the  button. You will have a circle drawn by the sprite.

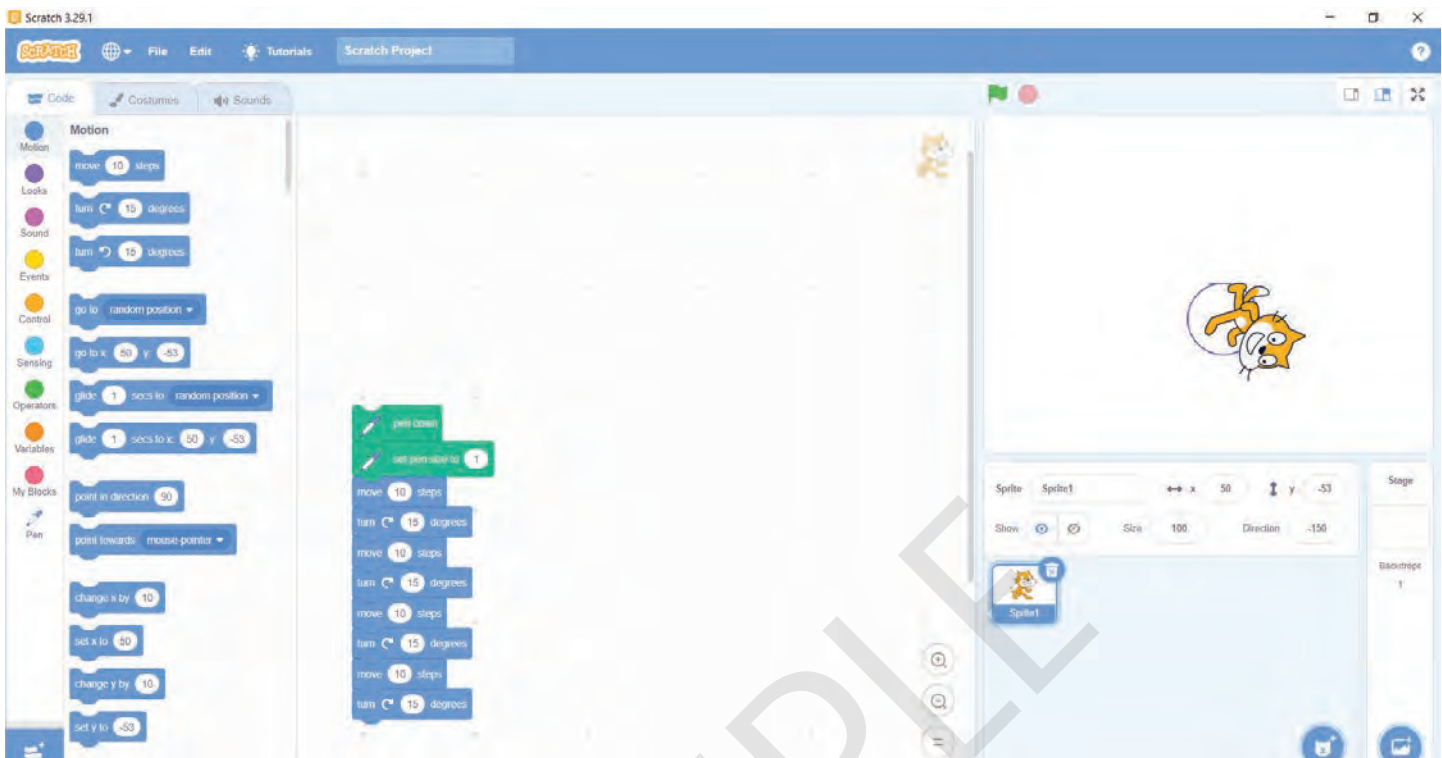


Figure 7.5: Drawing a Circle with a Pen

Kids' IQ

Sagar wants to move the sprite by 10 steps . He forgot how to do the same. Suggest to him the way to accomplish the task.

Let's Recall

- Scratch is freely available on the web.
- The only language a computer can understand is a programming language.
- Scratch is an excellent visual programming language where we can create interactive narratives, games, and animations.
- The script is a step-by-step instruction that a sprite follows.
- Blocks Palette contains blocks for programming.
- The default mascot of scratch is a cat.

A. Fill in the blanks

1. is an excellent visual programming language.
2. Instructions can be given to the computer using blocks.
3. Scratch is freely available on the
4. bar shows the title of the project.
5. Scratch 3.0 allows drawing various shapes by stacking
..... one over another.

B. Answer the following questions.

1. What is Scratch?
.....
2. Write down four features of Scratch.
.....
3. What is the use of the Menu bar?
.....
4. What is the use of Blocks Palette?
.....

C. Write 'T' for True statements and 'F' for False statements.

1. A computer understands only programming language.
2. A script is also called a sprite.
3. A new project begins by default with the rabbit sprite.
4. We can create new sprites using new sprite buttons.
5. Sprite performs actions on stage.

D. Tick the correct answer.

- is the area where sprite moves independently.
 a. Sprite b. Script c. Stage d. Menu
- The cartoon mascot of scratch is a
- We share our games made using scratch on the
- A tiny graphic that roams around the stage on its own.



Critical Thinking

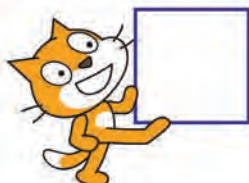
A. Number the first three steps in order to draw any shape in Scratch 3.0.

- Choose the pen down block from the pen block menu.
- Drag the set pen size to 1 block from the pen block menu.
- Click on the 'Add Extensions' button. The pen blocks will then be added to the blocks menu.



Team Work

Work in pairs. Draw the following shapes in scratch 3.0.



Model Test Paper

SAMPLE

Model Test Paper

SAMPLE